



Habilitation Outreach for
Professionals in Education

Speech Sounds

A Guide for Parents and Professionals

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Hear now. And always



Speech Sounds

A Guide for Parents and Professionals

I. Introduction

5. Plosives and Stops P/B, T/D, K/G

17. Fricatives H, F/V, TH/th, S/Z, SH/ZH

29. Nasals M, N, NG

33. Semivowels W, Y

37. Liquids L, R

41. Affricatives CH, J

Introduction

Overview of Speech Sounds

Integration of Audition, Speech, Language, Literacy and Cognition



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Learning to communicate with spoken language is most effective through meaningful and enjoyable experiences that integrate listening, speech, language, reading and thinking. When listening and talking are relevant and positive, spoken communication can emerge in a natural way for children who are deaf. There is no single method that works best for teaching speech to all children who are deaf, and **Speech Sounds** is simply one approach. It is based on the premise that young children with cochlear implant(s) need to be exposed to all speech sounds through listening as a building block in establishing a strong auditory foundation.

Speech Sounds consists of units for 20 English consonant sounds. Each card condenses a relatively large body of information into manageable units to easily incorporate speech into everyday experiences and books. It is used in conjunction with specific language goals from a child's individualized treatment plan. Optimally a family is working in partnership with a therapist or educator for auditory habilitation. A child's progress is related to a strong link among home, daycare, school and therapy and the child's interactions with everyone in these settings.

Each **Speech Sounds** unit focuses on one speech sound and incorporates

- Child-friendly words
- Daily routines
- Activities
- Games and toys
- Songs, rhymes and fingerplays
- A popular children's book
- Additional books

How to Use Speech Sounds

Speech Sounds is used as a supplement to the developmental way children who are deaf learn speech sounds through listening. The units serve as a guide to professionals for planning therapy sessions and classroom activities. Parents use the overview and the cards as a resource for active and effective home carry-over.

Planning and Preparation

First, download the **Speech Sounds** units from the HOPE area of the Cochlear website at www.cochlear.com/HOPE. Next, gather and organize props, toys and books into containers. Ideally, professionals and parents will obtain materials for a particular sound several weeks prior to its use in therapy or in the classroom allowing enough time to order books from the library or on-line and to gather props for upcoming activities. Many of the same props may be used with different units. Good places to find materials at reasonable prices are on the Internet (see resources below) and at garage sales or hobby, toy, and party supply stores. You can also find all of the books on the Internet. Be creative. Find common objects in your home and classroom or clinic. Have a treasure hunt with the child to find or create materials. Make note cards and put them in appropriate places around the house or classroom as a reminder of the vocabulary and language to reinforce.

When to Begin

Speech Sounds is intended to be used with younger children ages 1 through 5 years, but can also be adapted for older children. Prior to embarking on this adventure, a child should have an auditory foundation and be able to:

- Listen, attend to, and discriminate if sounds are the same or different
- Vocalize suprasegmentals: rhythm, duration, pitch and intensity
- Produce vowels
- Attach meaning to animal and/or vehicle sounds
- Imitate vocalizations on request
- Understand and use a few functional words, such as "bye bye," "more," "all gone" with the appropriate suprasegmentals and vowels, but not necessarily correctly produced consonants.



What to Do

The focus is on teaching speech through listening to maximize a child's auditory potential or auditory self-monitoring of speech. The process is as important as the content. Listening is a cognitive process and our job is to stimulate a child's brain so he can understand what the ears hear. Follow the **5 E's** (Caleffe-Schenck, 2007) as you highlight sounds through spoken language and weave them into daily routines, children's literature, activities, games and toys:

- **Expose** a child to a sound or word(s) using auditory input only. Begin by babbling the target sound coupled with either the vowel "ah" or "oo" or "ee", such as "bah bah bah". Extend this to words and phrases rich in the targeted sound. Present the model through listening first, before the child sees the toy or prop or cue. This sets the stage for a child to listen with intent and to establish an "auditory impression" of the target sound that will assist in recall in the future. As soon as a child produces a sound with consistency, discontinue the babbling and continue to encourage carry-over into spontaneous language. From then on, babbling is used as a remediation strategy to acoustically highlight a sound if it is incorrectly produced in some context.
- **Expect** the parent, then the child to imitate or respond verbally. This completes the auditory self-monitoring loop and encourages active rather than passive listening.
- **Experience** a toy, book or activity that represents the sound or word. This is a child's opportunity to relate to the toy, book or activity and enjoy the process in a meaningful way. It keeps a child interested and encourages carry-over into the real world. It is also an important step in taking a child quickly from imitation to thinking and auditory processing and understanding.
- **Expand** on the language model and the child's communication. The adult's verbal input should be at a level slightly higher than a child's spontaneous expressive language to establish the foundation for future progress.
- **Expressive** spoken language emerges later in time when a child spontaneously uses the sound or words with symbolic meaning in the real world.

Where to Begin

There is no specific order for the sound units. There are some general guidelines to help you choose the sequence of sounds for any individual child. Start with consonants a child is already producing. Then proceed by following the normal order of development of speech sounds. Earlier developing sounds, not in specific order, may include: m, b, y, n, w, d, p, h. Take into account the acoustic characteristics of each sound relative to what a child hears. Also consider that the most frequently occurring manner of phonemes is plosives and stops, or p, t, k, b, d, g, although "s" is the specific sound most often used by English speakers. Consider the sounds a child uses frequently which are highly motivating, such as sounds in his name or sounds in his favorite foods.

Overlap among units is expected. A variety of sounds, in addition to the target sound, will emerge naturally as a child's auditory self-monitoring develops. It is important to individualize the program based on each child's progress. Develop strategies based on diagnostic teaching, such as, alternating consonants within manner, from sounds the child has acquired and babbling nonsense syllables related to words and phrases from real life situations.

What to Expect

The purpose of **Speech Sounds** is to "bathe the child in sound" (Pollack, Caleffe-Schenck, Goldberg, 1997) to stimulate natural development of speech through listening. Provide rich auditory input and exposure for one sound, and then move to a different sound after one or two weeks. Typically a child will show understanding (reception) prior to using the sounds and language (expression).

Initially there is not an expectation for perfect speech. Speech development is a process and emerges over time. A child's imitations will give adults information about what the child hears, his depth and confidence in listening, need for reprogramming of his cochlear implant speech processor(s), the amount of exposure he has had to the sound, oral-motor development and/or motivation. Imitation is highly dependent upon motivation, so a child must be stimulated with interesting daily activities. Analyze the reason for a child's errors to determine future goals and recommendations. Be aware that a child's production of sounds at this stage may come and go as the emphasis on one consonant over the other changes.

Over time, correct productions are encouraged and expected. The expectation for correct speech should be based on the ages and progression of speech development for children with normal hearing. If a sensory or motor delay is suspected, make appropriate referrals to an occupational or physical therapist who specializes in this area. If a child has had sufficient time and experience in learning a **Speech Sounds** sound through listening and still does not approximate the sound or word, it may be appropriate to use the strategy called "the auditory sandwich" where a child is exposed to an auditory presentation three times followed by a visual or tactile cue and then again through listening alone.

Tracking Progress

Monitoring a child's progress is an important aspect of any program. It is the responsibility of professionals to coach parents to be positive and effective spoken language models in their child's natural environments. Parents should take an active role by:

- Reading daily to their child and discussing what they have read
- Targeting and teaching vocabulary from each unit in a variety of meaningful contexts
- Tracking their child's progress
- Reporting back to professionals on a consistent basis

Each **Speech Sounds** unit provides an easy and time-efficient way to maintain consistent and accurate records of progress.

Place a dot (•) in front of a word or an activity after you have presented it to a child. To monitor speech development, circle a word when the child correctly says the targeted sound in the word. Vocabulary development is tracked by putting a dash (–) by the words a child understands and a plus (+) by the words a child says spontaneously.

How Speech Sounds Works

The Listening-Talking-Reading Connection

We learn to talk by saying what we hear and hearing what we say. This is termed the “auditory self-monitoring loop” or “auditory feedback loop.” It is the avenue through which children develop sounds and learn the language of their culture. Children who are deaf are capable of developing natural sounding voices and spoken language when they learn speech through listening rather than looking. Too much emphasis on visual cues may lead to unnatural sounding voice quality and exaggerated speech. A child’s ability to develop natural and intelligible speech is related to early detection and intervention, use of appropriate and optimal technology such as cochlear implant(s), establishing a strong auditory foundation by learning to listen, integrated sensory and motor systems, consistent exposure to spoken language, and parent or caregiver participation. Communication among a child’s cochlear implant audiologist, teacher or therapist and parent is important for maintaining optimal programming of the cochlear implant(s).

With individualized modifications any child may benefit from **Speech Sounds** for remediation. Even though it is difficult to change voice quality, articulation can be corrected even for older children. The process and materials may be helpful for older children who receive a cochlear implant(s); children who use sign language or other visual systems to communicate; children learning English as a second language; children with normal hearing who have auditory processing, articulation and/or language delays; and children learning to read.

Speech Sounds facilitates phonological awareness for reading as well as reading comprehension. Reading aloud to a child on a daily basis strengthens the connection of listening and talking with reading. A robust receptive and expressive vocabulary is necessary for proficiency in communication, reading and writing.

Phonological Development

A child with normal hearing typically develops speech in a predictable manner. Young children with hearing loss usually learn in the same developmental way as normal hearing children if they have a strong auditory foundation, no additional challenges, and access to learning speech through listening during the early speech development period.

Speech Sounds is based on typical development where the normal progression is: vocal play, suprasegmentals, vowels, and consonants. It encourages development at the phonetic level where a child imitates sounds or uses echolalia, and sets the stage for a child to begin babbling. Babbling progresses beyond simply imitating sounds to linking sounds with meaningful language, conversation, literature and eventually reading.

Speech Acoustics

Since the basic premise of **Speech Sounds** is that a child learns speech through listening, it is fundamental to consider the basics of speech acoustics. Every speech sound has concentrations of acoustic energy called formants that make it different from other sounds. Although the same sound is pronounced slightly differently based on the sounds that precede or follow it, in general, the acoustic properties of a sound are consistent. Understanding of speech acoustics assists professionals and parents in establishing realistic and systematic goals, reinforcing appropriate approximations of speech, and optimizing a child’s auditory potential with the use of appropriate technology.

Manner of production is **HOW** a sound is made. **Speech Sounds** cards are color coded according to the manner of the sound. Listed below are the different manners, basic definitions, consonants and the cards’ color code for each manner of production:

- **Plosives and stops:** a release of built up air pressure occurs with plosives; the pressure is not released for stops. **p/b, t/d, k/g** — **green tabs**
- **Fricatives:** a point of constriction causes friction in the breath stream that creates a sound. **h, f/v, TH/th, s/z, sh/zh** — **blue tabs**
- **Nasals:** the breath stream goes mainly through the nose. **m, n, ng** — **purple tabs**
- **Semivowels:** produced like vowels except there is greater constriction. **w, y** — **yellow tabs**
- **Liquids:** the tongue diverts the breath stream in the mouth. **l, r** — **orange tabs**
- **Affricatives:** a stop is released with a fricative. **ch, j** — **red tabs**

Place of production is **WHERE** a sound is made. Listed below are the different places, basic definitions and the consonants within each place of production:

- **Bilabial:** two lips. **p, b, m, w**
- **Labiodental:** bottom lip and teeth. **f, v**
- **Linguadental:** tongue and teeth. **TH, th**
- **Alveolar:** ridge on hard palate behind the upper teeth. **t, d, s, z, n, l, r**
- **Palatal:** hard palate. **sh, zh, y, ch, j**
- **Velar:** back of soft palate. **k, g, ng**
- **Glottal:** back of mouth. **h**

Manner of production is easier to hear than place of production. For example, /b/ is a plosive and sounds very different from /m/ which is a nasal. Interestingly, /b/ and /m/ look the same through lipreading because they have the same place, bilabial. This is why sounds that have the same place of production may be confusing to a child who relies on lipreading to learn speech. A child is relying more on auditory cues when he substitutes sounds that are within the same manner of production, such as saying /p/ for /t/ or /k/ or saying /s/ for /f/ or /TH/.

Voicing indicates whether a sound is made while the vocal folds are vibrating or not vibrating. Most sounds are grouped in pairs where one sound is made with voice and the other sound is voiceless. With lipreading they look the same, so again these sounds can be confusing to a child who relies on looking rather than listening. It is much more effective to use listening rather than looking for discrimination of voiced versus voiceless sounds. Listed below are the consonants pairs for voiced and voiceless phonemes:

	VOICELESS VOICE OFF	VOICED VOICE ON
Bilabial	p	b, m, w
Labiodental	f	v
Lingua-dental	TH	th
Alveolar	t	d
	s	z
		n, l, r
Palatal	sh	zh
	ch	j
		y
Velar	k	g, ng
Glottal	h	

Completing Speech Sounds

It can take 20 - 40 weeks to cover the 20 **Speech Sounds** units depending on whether you spend one or two weeks on a sound. Sometimes it is appropriate to cycle back through the sounds a child is not consistently producing correctly. Remember that **Speech Sounds** is based on teaching sounds and spoken language through listening, so it is important to integrate appropriate and progressive language and communication goals into all activities.

Primary References

- Caleffe-Schenck, N. Two (One-Hour) HOPE Online Seminars available free at www.cochlear.com/HOPE
 - Sound Speech for Speech Sounds (2007)
 - More Sound Speech for Speech Sounds (2007)
- Pollack, D., Goldberg, D., Caleffe-Schenck, N. (1997) *Educational Audiology for the Limited-Hearing Infant and Preschooler: An Auditory-Verbal Approach* (3rd Edition). Springfield, IL: Charles C Thomas.

HOPE Resources from Cochlear Americas

- There are many HOPE Online seminars — archived and live — that support auditory learning strategies. Review the listing at www.cochlear.com/HOPE. Three archived seminars that are especially relevant:
 - Goldberg D (2007) Working with Babies: What to Do before the Cochlear Implant
 - Therres MK (2007) Learning to Listen and Starting to Speak: Developing Auditory/Oral Skills in a Child with Hearing Loss
 - Nevins ME & Garber A (2007) HOPE Tips: Therapy Ideas for Preschoolers

- Educator's Guide*. Download a copy at www.cochlear.com/HOPE
- Getting Started: Practical Tips for Parents*. Free booklet available from Cochlear Americas
- Start Listening: A Guide to Hearing Habilitation*. DVD from Cochlear Americas
- HOPE Notes* (18 individual Notes) Download a copy at www.cochlear.com/HOPE
- Listen, Learn and Talk* includes a booklet providing a comprehensive scale for assessing progress and DVDs demonstrating therapy ideas www.cochlearamericas.com

Selected References from AG Bell

- Alexander Graham Bell Association for the Deaf and Hard of Hearing, Washington, DC. www.agbell.org
- Estabrooks W, Editor (1998) *Cochlear Implants for Kids*.
- Estabrooks W, Editor (1994) *Hear & Listen! Talk & Sing!*
- Estabrooks W, Editor (2003) *Songs for Listening! Songs for Life!*
- Ling D (2002) *Speech and the Hearing-Impaired Child*.

Other Useful Resources

- Gebers JL (2003) *Books are for talking, too!* Austin, TX: PRO-ED.
- McCord S. *The Storybook Journey* video series. www.landlockedfilms.com
- Picket JM (1999) *The Acoustics of Speech Communication: Fundamentals, Speech Perception Theory, and Technology*. Boston: Allyn and Bacon.
- Wee Sing CDs. #1 Around the World, #2 Nursery Rhymes and Lullabies, #3 Sing and Play, #4 Sing-Alongs, #5 For Baby, #6 Games Games Games, #7 Animals Animals Animals, #8 Fun 'n' Folk, #9 25th Anniversary Celebration.

Internet Sites

www.Amazon.com
www.carlscorner.us/new_page_3.htm
www.curry.edschool.virginia.edu/go/wil
www.discountschoolsupply.com/
www.dltk-teach.com/books/index.htm
www.enchantedlearning.com
www.esl-kids.com
www.everythingpreschool.com/alphabet
www.first-school.ws/themes.html
www.freekidcrafts.com/free_kid_craft_ideas.html
www.Gabbygadgets.com
www.kaplanco.com/index.asp
www.kididdles.com/lyrics
www.Kizclub.com
www.Lakeshorelearning.com
www.pbs.org/parents/readinglanguage/about.html
www.state.ar.us/childcare/storymonth.html
www.Superduperinc.com

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“P” Unit Plosives



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Child-Friendly “P” Words

Initial

pack
paint
pajamas
pancake
pants
paper
park
party
pass
pat
patty
patty cake
peach
peanut butter
pear
peas
pee-pee
peek-a-boo
peel
pen
pencil
penguin
penny
people
person
piano
pick
pickle
picnic
picture
pie
pig
piggy
pill
pillow

pineapple
pink
pizza
plant
plate
play
play dough
playground
play pen
please
pointy
police
pony
pool
poo-poo
poor
pop
popcorn
popsicle
porch
potato
potato chip
pour
present
pretend
pretty
pretzel
pudding
pull
pumpkin
puppy
purple
purse
push
put
puzzle

Medial

airplane
apple
applesauce
camping
diaper
empty
grandpa
grapes
grasshopper
happy
helicopter
hippo
hopping
lollipop
leopard
napkin
napping
octopus
open
paper
people
pineapple
play pen
puppy
purple
shopping
sleeping
sleepy
slippers
spaghetti
spill
splash
spoon
teapot
toothpaste

Final

asleep
beep-beep
bump
cap
chip
chop
clap
cup
drop
dump
grape
help
hop
jeep
jump
ketchup
lamp
lip
mop
nap
pop
potato chip
rip
rope
sheep
ship
sleep
soup
step
stop
sweep
tape
top
up
wipe

Getting dressed

- Find your **slippers**.
- Take off your **pajamas**.
- Change your **diaper**.
- **Put** on your **underpants**.
- Ask for **help** to **zip** your **pants**.
- Brush your teeth with **toothpaste**.

Kitchen capers

- Have a “P” food tasting **party** or **picnic**. First, wash your hands with **soap**. Taste: **peach, pear, apple, grape, pancake, spaghetti, pickle, potato, popcorn, pineapple, peanut butter, peas, soup, pizza, popsicle, pie, potato chip, pretzel, pudding, applesauce**. Use your **spoon**. **Put** the ones you like on a **pretty paper plate**. **Chop** them **up**. **Wipe** your face and **lips** with your **napkin**.
- Have a tea **party**. Say, “**Please, pour** the tea into my **cup**.” Be careful not to **splash**. Be careful not to **drop** it. Fill the **cup** again when it is **empty**.
- **Wipe** up **spills**.
- **Sweep** and **mop** the floor.

Each day, every day

- Use the **potty**. Go **pee-pee** and **poo-poo**.
- You are **sleepy**. **Put** your head on your **pillow**. Take a **nap**. Go to **sleep**.

Activities

- **Play peek-a-boo**.
- **Play patty** cake.
- **Pour** rice and beans into different sized containers.
- Make a toy sailboat move across the water using your breath when you say “**p-p-p**.”
- Feed and **pet** and **pat** your **puppy**, real or stuffed animal.
- **Paint** a **picture** on **paper**. Use **purple** and **pink** paints.
- **Paint** on the sidewalk using water and a **paintbrush**.
- **Open** boxes and **plastic** containers. Stack them **up**. **Pick** them **up**.
- **Wrap** a **present** or **package**.
- **Put** **puzzles** together.
- Fill a **purse** with “P” animals: **pig, penguin, pony, hippo, leopard, grasshopper, octopus**.
- **Put** miniature “P” objects in **play** dough or **packing** peanuts and try to figure out what they are by what they feel like.
- Go **shopping** and buy food for your “P” **party/picnic**.
- **Plant** seeds and **pretty** flowers.

Daily Routines

Moving through the day

- **Pull** and **push** things around in a big cardboard box or wagon.
- **Jump** and **hop up** and down.
- Take giant and tiny **steps**.
- Go **up** and down.
- **Open** the door.
- **Pretend** you are an **airplane** or a **helicopter**.

- Put pictures of people on popsicle sticks and act out a story: Dad, mom, siblings, grandma, **grandpa**.
- Blow bubbles and **pop, pop, pop** them.
- Make **paper airplanes** and fly them.

Games and Toys

- **Pop** beads
- **Pop-up** toys
- **Pull** toys
- **Sleepy Princess** and the **Pea** game by Haba Toys
- Hungry Hungry **Hippos** game by Hasbro
- Bunny **Hop** game by Educational Insights
- The Very Hungry **Caterpillar** Game by University Games
- **Penguin Pile Up** game by Ravensburger
- Stone **Soup** game by Game Wright
- Wormy **Apples** game by Fundex
- Ants in the **Pants** by Milton Bradley

Songs, Rhymes or Fingerplays

- This Little Pig Went to Market (Wee Sing 2)
- Pease Porridge Hot (Wee Sing 2, 5, 9)
- Peter Piper Picked a Peck of Pickled Peppers (Wee Sing 2)
- Peter Peter Pumpkin Eater
- Higglety, Pigglety, Pop (Wee Sing 2)
- Polly Put the Kettle On (Wee Sing 2)
- Pop! Goes the Weasel (Wee Sing 3, 5, 9)
- Pussy-Cat, Pussy-Cat (Wee Sing 2)
- The Hokey Pokey (Wee Sing 3, 9)
- Polly, Wolly Doodle (Wee Sing 8, 9)
- Put Your Little Foot (Wee Sing 8)
- Rock, Paper, Scissors (Wee Sing 6)
- Hot Potato (Wee Sing 6)
- Open, Shut Them (Wee Sing 5)
- I'm a Little Teapot

Book: *The Three Little Pigs* (any version)

Each of the three brother pigs set out into the world to build their own house. Find out which house is the strongest and which one protects them from the Big Bad Wolf.

Building communication with this book

- **Comparative and superlatives** more, most (money to buy building materials); stronger, strongest (building materials); heavier, heaviest (sticks versus bricks); fast, faster, fastest (running away from the wolf)
- **Pitch, rhythm and auditory memory for singing** We're Not Afraid of the Big, Bad Wolf
- **Auditory memory for repetitive phrases** "Little pig, little pig, let me come in." and "Not by the hair of my chinny, chin, chin." and "Then I'll huff and I'll puff and I'll blow your house down."

Conversational phrases for this book

- Every phrase using **pig**
- Once **upon** a time, there were 3 little **pigs**.
- The **pigs** go **shopping** (for building supplies).
- **Pick** out what you want (selecting the building supplies)
- You need to **pay** money (for the building supplies)
- Do you have any **pennies**?
- **Push** the wheelbarrow (carrying the building supplies)
- The sticks are **pointy** and **sharp**.
- **Chop** the sticks.
- **Put** it on (when placing straw, sticks or bricks on a house).
- We'll **help** you.
- **Step up** on the ladder, climb **up** and **put** a chimney on **top** of the roof.
- **Pick** the **apples** (some versions of the story when they go to the orchard).
- The **pig** is not **happy**.
- The **pigs** are **happy**.

Props for this book

- 3 pigs
- Wolf
- Straw
- Sticks
- Bricks
- Small box or chair to represent the wheelbarrow
- Pot for water in the fireplace
- Small cardboard box to represent the chimney

Additional Books

- *If You Give a Pig a Pancake* by Laura Joffe Numeroff
- *Piggies* by Audrey & Don Wood
- *Pat the Bunny* by Dorothy Kunhardt
- *Pat the Puppy* by Edith Kunhardt Davis
- *Papa, Please Get the Moon for Me* by Eric Carle
- *Mouse Paint* by Ellen Stoll Walsh
- *Peanut Butter and Jelly* by Nadine Bernard Westcott
- *Five Little Monkeys Jumping on the Bed* by Eileen Christelow
- *Caps for Sale* by Esphyr Slobodkina
- *The Princess and the Pea* (any simple version)
- *Henny Penny* by Paul Galdone or (any other version)
- *The Napping House* by Audrey Wood
- *Ten Apples Up on Top* by Dr. Seuss



“B” Unit Plosives



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Child-Friendly “B” Words

Initial

baa-baa	before	bread	baby
baby	behind	break	belly button
baby sitter	bell	breakfast	bubbles
back	belly	bring	caboose
backyard	below	broke	cowboy
bad	belt	broken	elbow
bake	bench	brought	garbage
ball	beside	broom	gobble
balloon	better	brown	goodbye
banana	bib	brother	green beans
bark	bicycle	brush	hamburger
barn	big	bubbles	ladybug
basement	bike	bucket	maybe
basket	bird	buffalo	peanut butter
bat	bite	bug	peek-a-boo
bath	black	build/built	rabbit
bathroom	blanket	bump	ribbon
bathtub	block	bunny	strawberry
be	blow	bus	table
beach	blue	busy	teddy bear
beads	boat	but	toothbrush
beans	body	butter	
bear	boo-boo	butterfly	
beard	book	button	
because	boots	buy/bought	
bed	bottle	by	
bedroom	bottle	bye-bye	
bedtime	bottom		
bee	bounce		
beep-beep	bowl		
	box		
	boy		

Medial

about
above

Kitchen capers

- Here's your **bottle**.
- Put on your **bib**.
- Set the **table**.
- **Bite** a **banana**, **strawberry**, peanut **butter**, **hamburger**, **bean**, **bread**.
- Put the **bread** in a **basket**.
- **Butter** the **bread**.
- Listen for the microwave **bell**.
- Eat **breakfast**.
- Throw the trash in the **garbage**.
- Sweep the floor with a **broom**.

Each day, every day

- Take a **bath**.
- Pick out **books** and read **books**.

Activities

- Play Simon Says with the phrases: sound like a **motorboat**, hop like a **bunny**, growl like a **bear**, cry like a **baby**, row a **boat**, **buzz** like a **bee**, fly like a **bird**, rub your **belly**, stand **behind** ____, stand **beside** ____, stand **by** ____, stand in **between** __ and __.
- Play hide and seek and yell, “**Boo!**” when someone finds you.
- Play with **balls**: roll, **bounce**, throw, hit, catch, spin, swing a **bat**.
- Compare different **balls** for size, shape and function.
- **Bathe**, dress and feed a **baby** doll. Fill the **tub**. **Scrub** the **baby's back**, **elbow**, **bottom**, **belly button**. Splash **bubbles**. **Rub** on some lotion.
- **Blow bubbles**.
- Ride **bikes**.
- Take a **bus** ride.
- Go to the **beach**. Take your **bucket**.
- Go outside and look for **bugs** and **butterflies**.
- Take a walk around the house and find the: **bathroom**, **bedroom**, **basement**, **backyard**.
- Find everything in the house that is: **black**, **brown**, **blue** or **beige**.
- Watch daddy shave his **beard**.
- Play with **boxes**. Sort and nest them from **big** to **bigger** to **biggest**.
- **Build** with **blocks**.
- String **beads**.
- Sort **buttons** **by** color, size and shape.
- **Blow** up **balloons**. Make them **big**, **bigger** and **biggest**. **Bat** them **above** and **below** you.

Daily Routines

Moving through the day

- Hop like a **bunny**.
- **Bounce** a **ball**.
- Fly like a **bird**.

Getting dressed

- How **big** is **baby**? So **big**!
- **Brush** your hair.
- **Brush** your teeth with your **toothbrush**.
- Put on your **robe**.
- Tickle **baby's belly**.
- Put on your **boots**.

Games and Toys

- **Bye-Bye Balloons** game by International Playthings
- **Ladybug** Game by Zobmondo
- **Bunny Hop** game by Educational Insights
- Funny **Bunny** game by Ravensburger
- You're **Bugging** Me game by Educational Insights
- Honey **Bee** Tree game by International Playthings
- Don't Spill the **Beans** game by Milton Bradley
- Don't **Break** the Ice game by Milton Bradley
- Care **Bears** game by Milton Bradley
- Play **Button, Button**, Who Has the **Button?** (Wee Sing 6)

Songs, Rhymes or Fingerplays

- | | |
|--|--|
| • Wheels on the Bus
(Wee Sing 12) | • Kookaburra
(Wee Sing 1, 4, 7, 9) |
| • Row, Row, Row Your Boat
(Wee Sing 4, 9) | • Baby Bumblebee
(Wee Sing 5, 7, 9) |
| • Baa Baa Black Sheep
(Wee Sing 2, 7) | • Here is the Beehive
(Wee Sing 5, 7) |
| • BINGO (Wee Sing 7, 9) | • Two Little Blackbirds
(Wee Sing 7) |
| • Little Bo Peep (Wee Sing 2) | • Little Bunny Foo-Foo
(Wee Sing 7) |
| • Bock-a-Bye, Baby
(Wee Sing 2, 5) | • The Bear Went Over the
Mountain (Wee Sing 7, 9) |
| • Rub-a-Dub-Dub (Wee Sing 2) | • Teddy Bear, Teddy Bear
(Wee Sing 9) |
| • Peek-a-Boo (Wee Sing 5) | |
| • Miss Lucy Had a Baby
(Wee Sing 3) | |

Book: Goldilocks and the Three Bears

Written by Jan Brett, Illustrated by Byron Barton (or any version)
Follow the family of bears as they return from a walk to find that someone was visiting their house while they were gone. As they enter each room of their house, they find things different than when they left, and at the end they are especially surprised by what they find.

Building Communication with this book

- **Compare sizes and quality** small, medium, large; tall, taller, tallest; good, better, best.
- **Opposites** hot/cold, big/little, soft/hard, good/bad, happy/sad, hungry/full, asleep/awake, girl/boy, daddy/mommy, hello/goodbye
- Don't go into stranger's houses or let strangers into your house.
- **Auditory memory for repetitive phrases** "This porridge, chair, bed is ____." "Somebody was eating, sitting, sleeping in/on my porridge, chair, bed."

Conversational phrases for this book

- All references to **bear**
- Once there were three **brown bears**, **papa bear**, **mama bear**, and **baby bear**.
- **Baby bear** is a **boy**.

- **Mama bear** was **busy** making **breakfast**.
- She poured the porridge in the **bowls**.
- **Papa Bear's bowl** is **big**.
- They are going for a walk and will come **back** to eat **breakfast**.
- Goldilocks came **by** their house.
- "**Peek-a-boo**, is anyone home?" she said.
- She turned the **doorknob**.
- She sat at the **table**.
- She ate **baby bear's** porridge until she got to the **bottom** of the **bowl**.
- Her **belly** was full.
- She **broke baby bear's** chair and **bumped** her head.
- That's too **bad**.
- The living room was **below** the **bedroom**.
- The **bedroom** was **above** the living room.
- It was **bedtime** **because** she wanted to take a nap.
- She saw three **beds**.
- **Papa Bear's bed** was the **biggest**.
- She liked **Baby Bear's crib**.
- She fell asleep with **Baby Bear's blanket**.
- The **bears** came home through the **backyard**.
- They saw their **bowls**.
- **Baby Bear's chair** was **broken**.
- "**Boo-hoo!** Someone **broke** my chair."
- "I will fix it and make it **better**," said **Papa Bear**.
- They went **above** to the **bedroom**.
- Someone was in **Baby Bear's crib bed** under his **blanket**.
- "**Bye bye**" said the **bears** as Goldilocks ran away.

Props for this book

- 3 bears of different sizes: small, medium, large
- Little girl
- 3 bowls of different sizes: small, medium, large
- 3 spoons of different sizes: small, medium, large
- 3 chairs of different sizes: small, medium, large
- 3 beds or pillows of different sizes: small, medium, large
- Instant oatmeal and hot and cold water
- Blanket

Additional Books

- *The Grouchy Ladybug* by Eric Carle
- *Peanut Butter and Jelly* by Nadine Bernard Westcott
- *Curious George and the Bunny* by Margret Rey
- *It's the Bear!* by Jez Alborough
- *Whose Baby Am I?* by John Butler



“T” Unit Plosives

Child-Friendly “T” Words

Initial

table
taco
tail
take/took
talk
tap
tape
taste
tea
teacher
tear
teddy
telephone
tell
ten
tickle
tie
tiger
tight
time
tiny
tiptoe
tire
tired
tissue
to
toad
toast
today
toe
tomorrow
tongue
tonight
too
tooth
toothbrush
top
touch

towel
toy
t-shirt
tummy
tuna
turkey
turn
turtle
TV
two

Medial

after
bathtub
belly button
better
bottle
butter
butterfly
button
dirty
doctor
eating
empty
gentle
giant
helicopter
into
little
mitten
naughty
outside
party
potato
potty
pretend
pretzel
rooster
sister

spaghetti
sweater
thirsty
underpants
waiting
water
yesterday

Final

about
a lot
ant
at
basket
bat
belt
bite
blanket
boat
boot
breakfast
bucket
but
carrot
cat
chest
chocolate
closet
coat
cut
cute
donut
eat
elephant
fast
first
foot/feet
fruit
get/got

goat
hat
hit
hot
hurt
it
jacket
kite
last
let
light
lost
night
not
out
paint
parrot
plant
plate
present
put
quiet
rabbit
rat
salt
shirt
sit/sat
soft
street
tight
waist
wait
want
went
wet
what
white
wrist
write
yogurt

Daily Routines

Moving through the day

- **Tiptoe, turn** and **tap** dance around the house.
- **Tickle** your family members.

Getting dressed

- Look in your **closet**. **What** will you **put** on? Maybe a **t-shirt, hat, belt, underpants, and pants**. **What** did you **put** on **first? last?** You look so **cute!**
- Remember **to** wear your **sweater, coat (or jacket), boots and mittens** when **it's** cold **outside**.
- Be sure **to button** up!
- **Tie** your shoes, **but not too tight**.

Kitchen capers

- **Sit** down at the **table** **to eat** breakfast.
- **Taste** and **eat** **toast, tacos, tuna, potatoes, spaghetti, pretzels, carrots, fruit, donuts, chocolate** or **yogurt**. Remember **to take little, tiny bites**. Was anything **too salty** or **too sweet?**
- Drink **water** or **tea** when you're **thirsty**. Oh, is your glass **empty?**
- **Eat** your **fruits** and **vegetables**.

Each day, every day

- **Wait** for people, **wait** in lines, **wait** your **turn**, and **wait** for things **to** be ready.
- **Take** your **turn** to do things.
- **Turn** the **TV** off and on.
- **Pet** the **cat**. **Its** fur is so **soft!**
- **Tell** people where you **went** today.
- **Today, tonight,** and/or **tomorrow** **take** a bath in the **bathtub**. Were you **dirty?** Wash your **tummy, chest, wrists, waist, feet,** and **toes**. Dry off with a **towel**.
- Brush your **teeth** with a **toothbrush**. Brush your **tongue** too!
- Have a **quiet time** every day.
- When you're **tired, tell** everyone **goodnight** and **go** to bed.

Activities

- Find **lots** of things **that turn**, “**T-T-T-turn**.”
- **Turn** a kaleidoscope and look at all the colors.
- Listen for the clock **t-t-ticking**.
- **Trace** around your **toes**.
- Play Pin the **Tail** on the Donkey.
- Have a **teddy** bear picnic. Have a **tea party**. **Invite** all your friends.
- Play school and **pretend** to be the **teacher**.
- Make **butterflies** out of **tissue** paper and pipe cleaners.
- **Plant** seeds or beans in a clear jar and watch them grow **tall**.
- Make colorful **footprints** on large pieces of paper using **tempera paint**.
- **Cut** **fruits** and **vegetables**.

- **Decorate a t-shirt** using markers or fabric paint.
- **Talk on the telephone** to your **sister, teacher** or **doctor**.
- **Write** your name.
- Play Charades-**write** the names or draw **stick** figures of the following on slips of paper and **put** them in a **basket**: **cat, turtle, goat, tiger, teddy bear, rabbit, teacher, turtle, rat, turkey, bat, butterfly, ant, rooster, elephant, toad, and parrot**.

Games and Toys

- **Tic Tac Toe** Game (Wee Sing 6)
- **Hot Potato** Game (Wee Sing 6)
- **Tag** Game (Wee Sing 6)
- **Teddy Bear Says**- a variation of Simon Says (Wee Sing 6)
- **Teddy Mix & Match** game by Ravensburger
- Go **Teddy Go** game by Ravensburger
- The Very **Quiet Cricket** game by University Games
- Go Away **Monster** game by Gamewright
- **Monsters Under My Bed** game by Fundex Games
- **Cat** and Mouse game by Ravensburger

Songs, Rhymes or Fingerplays

- To Market, To Market (Wee Sing 2, 5, 9)
- One, Two Buckle My Shoe (Wee Sing 3)
- A-Tisket, A-Tasket (Wee Sing 3)
- The Farmer in the Dell (Wee Sing 3, 9)
- Round the Garden (Wee Sing 5)
- I'm a Little Teapot
- Head and Shoulders (Wee Sing 5, 9)
- Tingalayo (Wee Sing 7, 9)
- Turkey in the Straw (Wee Sing 8)
- Teddy Bear (Wee Sing 9)
- Ten in the Bed (Wee Sing 9)

Book: *Where's My Teddy?*

Written and Illustrated by Jez Alborough

Follow a little boy named Eddie who lost his teddy and is searching in the woods for it. A gigantic bear has also lost his teddy and is searching for it in the same woods. The excitement begins when Eddy finds the gigantic bear's giant teddy and the gigantic bear finds the boy's tiny teddy bear.

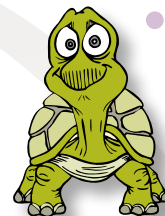
Building communication with this book

- **Emotions** scared, surprised, sad, happy
- **Rhyming** Eddie/teddy/Freddie/already; somewhere/there; until/still; surprise/size; huddle/cuddle; bed/said; clearer/nearer; bawl/small; wood/could; beds/teds
- **Size concepts** big, bigger, biggest, giant, gigantic, tiny, little, small, smaller, smallest
- **Possessive pronouns** his, my, their
- **Pronouns** him, he, I, us, you, it, they

- **Past tense verbs** lost, said, made, thought, did, came, was, ran, scared, tiptoed, gasped, screamed, yelled, cried, huddled, cuddled
- **Contractions** Eddie's, I'll, I'm, it's, you're, you'll, what's, there's
- **Two-four word utterances** I'm scared already! I want my bed! I want my teddy! Look out! There's something there! What's that? MY TED! A BEAR! A BOY! MY TEDDY!
- **Sequence events and retell a story**
- **Recall details**

Conversational phrases for this book

- Where's my **teddy**?
- I **lost** my **teddy**.
- I **want** my bed!
- I **want** my **teddy**!
- Do you **want** the **tiny teddy** or the **giant teddy**?
- **Tiptoe** to the **tiny teddy/giant teddy**.
- **What's that?**
- Look **out!**
- A **giant teddy** bear!
- **What** a surprise!
- **That teddy** is **too big/too tiny** to huddle and cuddle.
- The **gigantic** bear is **stomping**.
- My **Ted!**
- Run **fast!**



Props for this book

- 3 teddy bears of different sizes (large, medium, small)
- 1 small boy figure or doll

Additional Books

- *It's the Bear!* by Jez Alborough
- *My Friend Bear* by Jez Alborough
- *Teddy Bear, Teddy Bear: A Classic Action Rhyme* by Michael Hague or any other version
- *Farmer in the Dell* by John O'Brien or any other version
- *I Went Walking* by Sue Williams
- *Going on a Bear Hunt* by Michael Rosen or any other version
- *Goodnight Moon* by Margaret Wise Brown
- *Go Away Big Green Monster* by Edward R. Emberley
- *The Three Billy Goats Gruff* by Paul Galdone or any other version
- *That's Not My Monster* by Fiona Watt
- *That's Not My Teddy* by Fiona Watt
- *That's Not My Robot* by Fiona Watt
- *It's Not a Box* by Antoinette Portis
- *The Foot Book* by Dr. Seuss
- *The Cat in the Hat* by Dr. Seuss

“D” Unit Plosives



Habilitation Outreach for
Professionals in Education

Child-Friendly “D” Words

Initial	Medial	Final	
daddy	bedroom	and	outside
dance	birthday	around	playground
danger	body	bad	pretend
dark	candy	bead	read
day	cock-a-	bed	red
deer	doodle-doo	behind	ride
diaper	garden	beside	round
dig	hot dog	bird	salad
dinner	ladder	bread	scared
dinosaur	lady	build	seed
dirty	ladybug	child	sled
dish	leader	cold	slide
dive	meadow	could	stand
do/does/did	medicine	feed	teddy
doctor	noodles	find	tired
dog	play dough	food	under
doll	pudding	friend	wide
dolphin	radio	good	wind
done	reading	had	would
donkey	ready	hand	yard
donut	riding	hard	
door	sandbox	head	
dot	sandwich	heard	
down	shoulder	hide	
downtown	sidewalk	hold	
draw	soda	inside	
drawer	spider	kid	
drink	today	leader	
drive	underpants	loud	
drop	window	mad	
dry	windy	made	
dryer	woods	mud	
duck	yesterday	need	
dump		old	

Daily Routines

Moving through the day

- **Dance, dance, dance around** the house to your favorite music. Maybe your **doll** or **dinosaur would** like to **dance** too!
- **Wind, wind, wind** all your **wind-up** toys **and** have a race.
- Swim **and dive** like a **dolphin**.
- **Ride** a bike.

Getting dressed

- Get **dressed** in the morning. **Find** your favorite clothes **and** put them on.
- Help mommy take all your clothes out of the **dryer and** then put them away in your **drawers** in your **bedroom**. **Don't** forget to put away your **underpants** or **dresses!**
- **Does** someone have a **dirty diaper?**

Kitchen capers

- Let's make lunch or **dinner!** We **could** make **hot dogs, noodles, a sandwich, pudding, bread, donuts** or a **salad**. Let's put our **food** in a **dish**. We **could drink** a **soda** too! When we're **done** we can talk about whether each **food** item was hot or **cold and** if it **tasted good** or **bad**.
- **Don't** forget to wash those **dirty dishes**.

Each day, every day

- **Feed** your **dog** or other pet.
- Open **and** close **doors**.
- Walk **down** the stairs.
- **Ride** in a car, truck, van or bus.

Activities

- **Charades** (Wee Sing 6): Write the names or **draw** stick figures of the following on slips of paper **and** put them in a bag: **duck, dog, deer, dinosaur, dance, dolphin, donkey, doctor, drinking, reading, digging, spider, sandwich, and bird**.
- Play **Hide-and-Seek** (Wee Sing 6).
- Help mommy or **daddy dig** in the **garden** or **dig** in your **sandbox**.
- **Slide** your stuffed animal **friends down** a **slide** at the **playground**.
- **Drive** your cars **and** trucks on the **sidewalk** or in the **yard**. Make them go **behind, beside, around, and inside** various things.
- Jump in a **puddle** of **mud** or **build** a three-layer **birthday** cake out of **mud**.
- **Feed** all of your stuffed animals (**duck, dog, deer, dinosaur, dolphin, donkey, spider, bird, etc.**).
- Wash all your **dirty** plastic animals (**duck, dog, deer, dinosaur, dolphin, donkey, spider, bird, etc.**).
- **Build** blocks towers, then knock them **down**.

Games and Toys

- Lucky **Ducks** game by Hasbro
- **Diggity Dog** game by International Playthings, Inc.
- **Dog Dice** game by Gamewright

- The **Ladybug** Game by Zobmondo
- **Teddy** Mix & Match game by Ravensburger
- Go **Teddy** Go game by Ravensburger
- **Don't** Break the Ice by Milton Bradley
- **Duck, Duck, Goose** Game (Wee Sing 6)
- **Doggie, Doggie**, Who Has the Bone Game (Wee Sing 6)

Songs, Rhymes or Fingerplays

- Hey Diddle Diddle (Wee Sing 2)
- Diddle Diddle Dumpling (Wee Sing 2)
- Hickory Dickory Dock (Wee Sing 2, 5, 9)
- The Farmer in the Dell (Wee Sing 3, 9)
- London Bridge (Wee Sing 3)
- Five Little Ducks (Wee Sing 7)
- Six Little Ducks (Wee Sing 7, 9)
- Oh, Dear! What Can the Matter Be? (Wee Sing 8)
- Polly Wolly Doodle (Wee Sing 8, 9)
- Down By the Bay (Wee Sing 9)

Book: *One Duck Stuck*

Written by Phyllis Root, Illustrated by Jane Chapman

Follow several groups of animals as they try to rescue a duck that is stuck in the mud. Each group tries unsuccessfully to free the duck from the mud. Only when all the various animal groups join together and work as a team are they able to free their muddy friend.

Building communication with this book

- **Adjectives** sleepy, slimy, deep, green
- **Irregular Plurals** fish, moose
- **Regular Plurals** crickets, frogs, skunks, snails, possums, snakes, dragonflies
- **Three-six word utterances** Who can help? Two fish splish to the duck. Three moose clomp to the duck. Four crickets pleep to the duck. Etc.
- **Preposition** ... to the duck
- **Categorization** animals by locomotion.
- **Onomatopoeia** splish, clomp, pleep, plop, plunk, sloosh, slosh, slink, zing, spluck
- **Predicting**
- **Problem solving**
- **Auditory memory** Try choral reading this book.
- **Sequencing skills**
- **Social awareness** cooperation and teamwork
- **Number concepts** 1-10

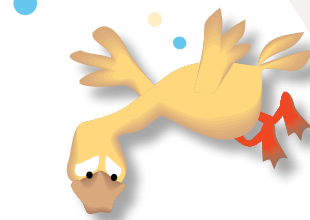
Conversational phrases for this book

- The **duck** goes **down** to the **deep** green marsh.
- The **duck** is stuck in the **mud-deep** in the **mud**.
- The **duck** is **dirty**!
- The **duck** is **muddy**!

- Two fish splish to the **duck**.
- Three moose clomp to the **duck**.
- Four crickets pleep to the **duck**.
- Five frogs plop to the **duck**.
- Six skunks plunk to the **duck**.
- Seven snails sloosh to the **duck**.
- Eight possums slosh to the **duck**.
- Nine snakes slink to the **duck**.
- Ten **dragonflies** zing to the **duck**.
- The **duck** is still stuck in the **mud**.
- "Thanks!" **said** the **duck**.
- Let's wash **and dry** the **duck**.

Props for this book

- Chocolate pudding (use for the mud)
- 10 dragonflies
- 1 duck (plastic)
- 2 fish
- 3 moose
- 4 crickets
- 5 frogs
- 6 skunks
- 7 snails
- 8 possums
- 9 snakes
- 10 dragonflies



Additional Books

- *Little White Duck* by Joan Paley
- *Duck at the Door* by Jackie Urbanovic
- *Duck and Goose* by Tad Hills
- *10 Little Rubber Ducks* by Eric Carle
- *Five Little Ducks* by Raffi
- *Dog* by Matthew Van Fleet
- *Go, Dog. Go!* by P.D. Eastman
- *The Baby Bee Bee Bird* by Diane Redfield Massie
- *Little Quack* by Lauren Thompson
- *Oh Where, Oh Where Has My Little Dog Gone?* by Iza Trapani
- *The Chick and the Duckling* by Mirra Ginsburg
- *From Head to Toe* by Eric Carle
- *The Doorbell Rang* by Pat Hutchins
- *How Do Dinosaurs Say Good Night?* by Jane Yolen
- *How Do Dinosaurs Clean Their Rooms?* by Jane Yolen
- *Five Little Dinosaurs* by Will Grace
- *A Mother for Choco* by Keiko Kasza
- *Down By the Bay* by Raffi

“K” Unit Plosives

Child-Friendly “K” Words

Initial

caboose
cage
cake
camel
camera
camping
can/could
candle
candy
cap
car
card
careful
carrot
carry
catch
caterpillar
carpet
cartoon
castle
cat
clap
clean
climb
clock
close
closet
cloud
clown
coat
coffee
coke
cold
collar
color
comb
come/came
computer
cone
cook
cookie
cool
corn
corner
couch
cough
count
cow
cowboy

coyote
cracker
crayon
cry
cup
cupcake
curve
cut
cute
kangaroo
ketchup
key
kick
kindergarten
king
kiss
kitchen
kite
kitten
kitty
kleenex
quack-
quack
quiet

Medial

backpack
backyard
bacon
basket
because
bicycle
blanket
box
breakfast
breaking
broccoli
broken
bucket
chicken
chocolate
circle
circus
cookie
cooking
doctor
donkey
fix
helicopter
ice cream

kicking
knocking
looking
lucky
monkey
napkin
necklace
pancake
patty cake
peeking
pickle
picnic
picture
pocket
popcorn
popsicle
pumpkin
raincoat
rocket
rocking
rocking chair
sandbox
scarf
school
shaking
skate
sky
sneaker
sprinkler
sticky
stinky
taco
talking
thank you
ticket
tickle
turkey
uncle
vacuum
wake-up
walker
walking
yucky

Final

awake
back
backpack
bake
bike

black
block
book
break/broke
cake
chalk
cheek
chick
clock
coke
cook
cupcake
dark
drink/drank
duck
fork
kick
knock
lake
lick
like
lock
look
make
milk
neck
pancake
park
patty cake
peek
picnic
pick
pink
rock
shake
shark
sick
sidewalk
sink
snack
snake
stick
stuck
take/took
take care
talk
think
truck
walk
work

Daily Routines

Moving through the day

- Fly a **kite**.
- **Kick** a ball.
- Play **catch**.
- Ride your **trike** or **bike**.
- **Climb** in and out of big **boxes**.

Getting dressed

- Put on your **jacket** or **coat**.
- Change your **stinky** diaper.
- **Tickle**, tickle your **neck** and **ankle**.

Kitchen capers

- **Cut**, **cut**, **cut** soft foods with a dull knife.
- Have a **picnic** with **carrots**, **crackers**, **cupcakes**, **cookies** and **popcorn**.
- **Cook pancakes**.
- **Lick** ice **cream**.
- **Make cookies**. Use **cookie cutters**.
- **Make a thick chocolate milk shake**.
- **Clean** the kitchen.

Each day, every day

- **Look** in the **closet**. What do you want to play with **next**?
- Get in the **car** to go to your **activities**.
- Read lots of **books**.
- Snuggle up with your **blanket**.

Activities

- Play **patty cake**, **peek-a-boo**, and **knock-knock** games.
- **Cut** play dough with a dull knife or **cookie cutters**.
- **Cut** paper with a pair of children's scissors.
- **Stack blocks**. Sort them by **color**.
- Fill **containers** with “K” objects: **key**, **coat**, **book**, **comb**, **computer**, **candy**, **box** of **crayons**, **pictures**, **camera**, **Kleenex**.
- Draw **pictures** on the **sidewalk** with **colored chalk**.
- Go to a **lake** at a **park**. **Look** for **ducks**. **Carry** some **crackers** to feed the **ducks**. Listen for the **ducks** saying, “**Quack quack**.”
- **Take pictures** of “K” words with your **camera**. **Look** at them on the **computer**.
- **Talk** about your **pictures** with your **cousins**, **uncles**, and other **kids**.

- Pretend or go **camping** in the **backyard** or out in the **country**. **Pack** your **backpack**. **Take a walk**. Gather **sticks** and **rocks** and sort them by **color** and size. **Climb** a tree, but be **careful**. Draw **circles** in the dirt. Be very **quiet** and **look** for **insects**. **Can** you find any **caterpillars**, **crickets** or butterflies? Sit on a **blanket** and have a **snack** and a **drink**. **Look** at the **clouds**. When it **becomes dark**, **look** up in the **sky** at the stars.

Games and Toys

- **Tic Tac Toe** Game (Wee Sing 6)
- **Duck, Duck, Goose** Game (Wee Sing 6)
- Hot and **Cold** Game (Wee Sing 6)
- **Lucky Ducks** game by Hasbro
- The Very **Quiet Cricket** Game by University Games
- The Very Hungry **Caterpillar** Game by University Games or Briar Patch
- The Very Hungry **Caterpillar Card** Game by University Games
- Very Hungry **Caterpillar Magnetic** Set by University Games
- The Very Hungry **Caterpillar: 18 Piece Puzzle** by Briar Patch
- **Monkeying** Around Game by International Playthings
- **Monkey** Madness game by Ravensburger
- My Grandmother Went to **Market** game by Child's Play
- **Cat** and Mouse game by Ravensburger
- **Care Bears** game by Parker Brothers
- **Candyland** game by Milton Bradley

Songs, Rhymes or Fingerplays

- | | |
|--|---|
| • Kookaburra
(Wee Sing 1, 4, 7, 9) | • A-Tisket, A-Tasket
(Wee Sing 3) |
| • Three Little Kittens
(Wee Sing 2) | • The Hokey Pokey
(Wee Sing 3, 9) |
| • Hickory Dickory Dock
(Wee Sing 2, 5, 9) | • Jimmy Crack Corn
(Wee Sing 3) |
| • Three Little Monkeys
Jumping on the Bed | • Who Stole the Cookie from
the Cookie Jar? (Wee Sing 3) |
| • Pat-a-Cake (Wee Sing 2, 5) | • Walking, Walking
(Wee Sing 5) |
| • There was a Crooked Man
(Wee Sing 2) | • Six Little Ducks
(Wee Sing 7, 9) |
| • Old King Cole (Wee Sing 2) | • Frog Went A-Courtin'
(Wee Sing 8) |
| • Peter Peter Pumpkin Eater | • Turkey in the Straw
(Wee Sing 6) |
| • Polly, Put the Kettle On
(Wee Sing 2) | |
| • Pussy-Cat, Pussy-Cat
(Wee Sing 2) | |

Book: *The Very Hungry Caterpillar*

Written by Eric Carle

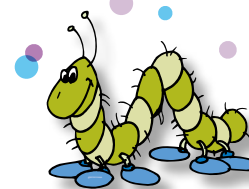
Follow the caterpillar after he hatches from an egg and adventures out into the world to find some food. Little does he know that someday he will look very different.

Building communication with this book

- **Auditory memory** for the foods he ate. Props will assist the child in remembering the foods and also make it more interesting, but eventually move into auditory memory without the props being visible, so that it is truly *auditory* memory.
- **Auditory sequencing** and retelling of the plot of the story: egg — small caterpillar — fat caterpillar — cocoon — butterfly
- **Auditory self-monitoring** of speech within manner of production, /ktp/, caterpillar

Conversational phrases for this book

- Any reference to **caterpillar**.
- The sun **came** up.
- Out of the egg **came** a very hungry **caterpillar**.
- He started to **look** for some food.
- **Crunch, crunch**, he ate through food.
- **Count** the apples, pears, plums, strawberries, oranges.
- He **can't** get enough to eat.
- Listen, a butterfly is so **quiet**. **Can** you hear it?
- He **kept** eating more food: **chocolate cake**, **ice cream cone**, **pickle**, lollipop **candy**, **cupcake**, **cold** watermelon.
- He had a big **picnic**.
- He had a **stomachache!**
- He built a **cocoon** to **cover** himself.
- He **woke** up.



Props for this book

- Plastic egg
- Leaf
- Caterpillar (Check at fishing supply stores for pretend worms)
- Food: Apple, pears, plums, strawberries, oranges, piece of cake, ice cream cone, pickle, cheese, salami, lollipop, pie, sausage, cupcake, watermelon (You can make these out of play dough)
- Masking tape wrapped around the caterpillar for a cocoon
- Butterfly

Additional Books

- *Who Stole the Cookie from the Cookie Jar?* by Jane Manning or Any Version
- *Three Little Kittens* by Paul Galdone or Any Version
- *Quick as a Cricket* by Audrey and Don Wood
- *The Very Quiet Cricket* by Eric Carle
- *Little White Duck* by Joan Paley
- *Duck and Goose* by Tad Hills
- *10 Little Rubber Ducks* by Eric Carle
- *Five Little Ducks* by Raffi
- *Little Quack* by Lauren Thompson
- *Little Cloud* by Eric Carle

“G” Unit Plosives



Habilitation Outreach for
Professionals in Education

Child-Friendly “G” Words

Initial

game
garage
garbage
garden
gas station
gate
get/got
ghost
gift
girl
give/gave
glass
glasses
gloves
glue
go
goat
gobble
goes
goggles
going
goldfish
Goldilocks
gone
good
goodbye
goose
goose
gorilla
grr
grandma
grandpa
grapes
grass
green
green beans
guess
guitar
gum

Medial

again
all gone
alligator
begin
bigger
digging
doggie
dragon
finger
goggles
hamburger
hungry
kangaroo
nightgown
penguin
piggy
playground
rectangle
spaghetti
sugar
thanksgiving
tiger
triangle
wagon
wiggle
yogurt

Final

bag
beg
big
bug
dig
dog
egg
fig
flag
fog
frog
gag
hog
hot dog
hug
jog
jug
ladybug
leg
log
mug
peg
pig
rag
rug
slug
snug
tag
tug
wag
wig
zigzag

Daily Routines

Moving through the day

- Walk on the **green grass** in your bare feet.
- Make a **wagon** out of a cardboard box. Push and pull it around on the floor (not carpet due to electrostatic discharge from carpets).
- Hop like a **kangaroo**.
- Crawl like an **alligator**.
- **Wiggle** like a **piggy**.
- Shake like a **doggy**.
- Put your child on your back. After saying, “**G-G-G-GO**,” move around the room until someone says, “Stop.” Then repeat the **game**.

Getting dressed

- Put on your **nightgown**.
- Say “**good-night**.”

Kitchen capers

- Make **goosey** rice crispy treats.
- Count out, eat and **give** out **goldfish** crackers.
- Have a “**G**” tasting party with: **grapes, green** beans, **hamburger, spaghetti, yogurt, egg**. Don’t eat too much **sugar**.

Each day, every day

- Play **games**.
- Feed and play with your **dog**. **Give** your **dog** a drink of water.

Activities

- Play with tractors. The tractor says, “**G-G-G**.”
- Play with wind up toys. After you wind up the toy, hold it and say, “**G-G-G-GO**” before letting it move.
- Hold a musical toy in front of your child. Without the child seeing you, turn it on right after saying, “**G-G-G-GO**.”
- Plant a **garden**. **Dig** the dirt. Look for **bugs** and **slugs** in the dirt. Watch the plants **grow**.
- Draw **triangles** and **rectangles** with your **fingers** in **yogurt**. Feel how **goosey** it is.
- Hide “**G**” objects in plastic **eggs**. Describe each object before letting the other person see what’s in the **egg**.
- Put “**G**” objects in uncooked beans, pasta or rice and look for them with your hands. Name them when you **get** them out.
- **Give grandma** and **grandpa** a **big hug**.
- **Glue** paper or felt pieces onto a **big** poster board.

Games and Toys

- **Diggity Dog game** by International Playthings, Inc.
- **Dog Dice game** by Gamewright
- **Ladybug Game** by Zobmondo
- **Goodnight Moon game** by Briar Patch
- You're **Bugging Me game** by Educational Insights
- My **Grandmother Went to Market game** by Child's Play
- **Zingo game** by ThinkFun
- **Go Away Monster game** by Gamewright
- **Doggie, Doggie, Who Has the Bone Game** (Wee Sing 6)
- Duck, Duck, **Goose Game** (Wee Sing 6)
- Tag **Game** (Wee Sing 6)

Songs, Rhymes or Fingerplays

- A-Hunting We Will Go (Wee Sing 3)
- Higglety, Pigglety, Pop (Wee Sing 2)
- The Merry-Go-Round (Wee Sing 3)
- The More We Get Together (Wee Sing 4)
- Tingalayo (Wee Sing 7, 9)
- The Ants Go Marching (Wee Sing 7, 9)
- Goin' to the Zoo (Wee Sing 7)

Book: *The Three Billy Goats Gruff*

Written by Paul Galdone or any version

Three brother goats want to cross the bridge to get to the other side of the river where all the delicious grass and flowers are. But they are met by a mean troll who tries to stop each brother. See what happens when the big brother goat takes control of the situation.

Building communication with this book

- **Comparatives and superlatives** big, bigger, biggest; old, older, oldest; young, younger, youngest
- **Ordinal numbers** 1st, 2nd, 3rd
- **Prepositions** over, under, across, beside, near, far from
- **Different loudness and pitch for voices of each character**
- **Question** Who's that ... ?
- **Alternating voiced plosives** /b/ and /g/ in language
- **Auditory memory of repetitive phrases, sentences and questions**

Conversational phrases for this book

- Three billy **goats gruff** (each time it is used).
- They were **hungry**.
- They wanted to eat the **green grass** on the other side.
- The **grass** looked **good** to eat.
- They wanted to eat and **get** fat.
- They wanted to **go** to the other side.
- The bridge was made of **logs**.

- The troll was **ugly**.
- The troll **growled**.
- "I'm **going** to **gobble** you up."
- "This is not a **game**."
- The troll heard a noise **again**.
- "My brother is much **bigger**."
- The bridge creaked and **groaned**.
- The **goats got** fat eating the **grass** on the other side.

Props for this book

- 3 toy goats of different sizes: small, medium, and large or make goat horns out of paper cups and pretend to be the goats
- Troll or mean looking character
- Bridge made out of a cardboard roll cut in half or popsicle sticks glued together
- Water and grass made from construction paper or felt
- Flower stickers or flowers from a hobby shop

Additional Books

- *Going on a Bear Hunt* by Michael Rosen or Any Version
- *Goodnight Moon* by Margaret Wise Brown
- *Go Away Big Green Monster* by Edward R. Emberley
- *Good Night Gorilla* by Peggy Rathmann
- *Go, Dog, Go!* by P.D. Eastman
- *Wombat Stew* by Marcia K. Vaughn and Pamela Lofts
- *Hunwick's Egg* by Mem Fox and Pamela Lofts
- *Little Gorilla* by Ruth Lercher Bornstein
- *Bill Grogan's Goat* by Mary Ann Hoberman
- *Gossie & Gertie* by Olivier Dunrea
- *Dog* by Matthew Van Fleet
- *Suddenly Alligator* by Rick Walton



“H” Unit Fricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “H” Words

Initial

hair	heel	honk
hairdresser	height	hook
half	helicopter	hoop
hall	hello	hop
ham	help	hope
hamburger	hen	horn
hammer	her/hers	horrible
hand	here	horse
hang	herself	hose
hanger	hey	hospital
happy	hi	hot
hard	hide	hot dog
harm	high	hound
hat	high chair	house
hatch	hilarious	housekeeper
have/has/had	hill	how
hawk	himself	hug
hay	hip	huge
he/him/his	hippo	hum
head	hiss	hump
heap	hit	hungry
hear/heard	hoe	hurry
heart	hog	hurt
heat	hold/held	hush
heavy	hole	hut
	home	hymn
	honey	who

Medial

ahead
beehive
behave
behind
birdhouse
buttonhole
doghouse
dollhouse
downhill
forehead
grasshopper
playhouse
rocking horse
seahorse
tree house
unhappy
unhealthy
uphill
yahoo

Kitchen capers

- **Who** is **hungry**? **How** about a **ham** sandwich, a **hot** dog or a **hamburger**?
- Do you want **half** a sandwich?
- You can **have honey** on your pancakes.
- Your food is too **hot**! It can **hurt** your mouth.
- Feed the baby in **his high** chair.
- We can **heat** up the leftovers.

Each day, every day

- **Hug** everyone in your **home**.
- Call someone on the phone to say “**hi**” or “**hello**”.
- **Hold** your puppy or kitten gently. You don’t want to **harm** it.
- Don’t worry, be **happy**!
- Always **behave** at school.
- It’s not too **hard**. You can do it.

Activities

- Find things that are **hot**, but don’t touch.
- Pretend to be a clown. “**Ha ha ha**.” Put on a funny wig for **hair**. Wear a silly **hat**. People are **happy** to see you.
- Try on all the **hats** you can find.
- Blow a trumpet or **horn** or **honk** the **horn** of a car.
- Knock on the door of your neighbor’s **house**. Anyone **home**?
- Play “**hairdresser**” with a friend. That **hairdo** is **hilarious**!
- Make a **playhouse** out of old sheets and a table or chairs. Play **house**.
- Decorate a cardboard box to resemble a **beehive**, **birdhouse**, **doghouse** or **dollhouse**.
- Set up an animal **hospital**. You **have** many patients: a **hawk**, **hen**, **hippo**, **hog**, **horse**, **hound**, **grasshopper** and a **seahorse**. **Who’s** first?
- Set up a pretend **hospital**. Put a Band-Aid where it **hurts**-your patient’s **hip**, **hand**, **heel**, **heart** or **forehead**.
- **Hum** your favorite songs or **hymns** into a microphone.

Daily Routines

Moving through the day

- Pant like a dog, “**h-h-h**.”
- **Hop** up, **hop** down, **hop here**, **hop** there, and **hop** all around.
- **Hit** the ball **hard**.
- Walk **ahead** or **behind** someone.
- Dig a **hole** with a toy shovel or **hoe**.
- Reach up **high** to the sky.

Getting dressed

- **Hurry** and get dressed.
- Do you need **help** putting the buttons in the **buttonholes**?
- Take your clothes off the **hangers**.
- Don’t throw your clothes in a **heap**. **Hang** up the clothes you’re not wearing.
- Put a **hat** on your **head**.
- Be sure to fix your **hair**.

Games and Toys

- **Hide-and-Seek Game** (Wee Sing 6)
- **Hot and Cold Game** (Wee Sing 6)
- **Hot Potato Game** (Wee Sing 6)
- **Hungry Hungry Hippos** game by Hasbro
- **Bunny Hop** game by Educational Insights
- **Chuck it Chicken** game by Ravensburger (**hens**)
- **Horton Hears a Who** game by University Games
- **Polar Bear Touch and Stack Blocks** by Small World Toys (**hear**)
- **Bunny Hop** by Educational Insights

Songs, Rhymes or Fingerplays

- **Humpty Dumpty** (Wee Sing 2)
- **A-Hunting We Will Go** (Wee Sing 3)
- **The Hokey Pokey** (Wee Sing 3, 9)
- **The Farmer in the Dell** (Wee Sing 3, 9)
- **Head and Shoulders** (Wee Sing 5, 9)
- **The Cuckoo** (Wee Sing 7)
- **The Ants Go Marching** (Wee Sing 7, 9)
- **If You're Happy** (Wee Sing 9)

Book: *Polar Bear, Polar Bear, What Do You Hear?*

Written by **Bill Martin Jr.**, Illustrated by **Eric Carle**

Follow a variety of zoo animals as they listen to one another and make the sounds they hear. The story begins with a polar bear that hears a lion roaring in his ear. The lion hears a hippopotamus snorting in his ear. The hippopotamus hears.... and on it goes. The story ends with a zookeeper who hears children imitating the different zoo animal sounds.

Building communication with this book

- **Vocabulary** zoo animals
- **Questions** What do you hear?
- **Present tense verbs** hear, roaring, snorting, fluting, braying, hissing, trumpeting, snarling, yelping, bellowing, whistling
- **Pronouns** you, I
- **Sound-Object Association** lion-roaring; hippo-snorting; flamingo-fluting; zebra-braying; boa constrictor-hissing; elephant-trumpeting; leopard-snarling; peacock-yelping; walrus-bellowing
- **Auditory memory for repetitive questions and sentences.**

Conversational phrases for this book

- Polar bear/lion/**hippo**/flamingo/zebra/boa/elephant/leopard/peacock/walrus/zookeeper. What do you **hear**?
- I **hear** a lion/**hippo**/flamingo/zebra/boa constrictor/elephant/leopard/peacock/walrus/zookeeper/children...in my ear.
- **Hey**, the polar bear **has** sharp claws. I **hope** he behaves himself.
- **Hide!** It's a lion! **He has** a **huge** mane on **his** head.

- The **hippo** is very **heavy**. **He has** a **huge** mouth.
- The flamingo **has** a **hooked** beak. **How** does **he** use it?
- The zebra is braying. Oh, that's a **horrible** sound.
- The snake is **hissing**. Can you **hear** it?
- The elephant **has huge** ears. **Hush**, do you think it can **hear** us?
- I **hope** the leopard's not **hungry**. **His** teeth could really **hurt**.
- This peacock **has** beautiful feathers. Is it a boy or a girl? Right, the girl is called a **peahen** and it's usually brown.
- The walrus **has huge** tusks, but it looks friendly. Can we give it a **hug**?
- The zookeeper is whistling. Is that like **humming**?
- The children are **hilarious!** Where did they get those masks and **hats**?

Props for this book

- Polar bear
- Lion
- Hippopotamus
- Flamingo
- Zebra
- Boa constrictor
- Elephant
- Leopard
- Peacock
- Walrus
- Zookeeper (any adult figure will do)



Additional Books

- *Oh, A-Hunting We Will Go* by John Langstaff
- *Hug* by Jez Alborough
- *Going on a Bear Hunt* by Michael Rosen or any other version
- *Little Red Hen* by Paul Galdone or any other version
- *Hattie and the Fox* by Mem Fox
- *Green Eggs and Ham* by Dr. Seuss
- *Horton Hears a Who* by Dr. Seuss
- *The Tortoise and the Hare*, any simple version
- *A House for Hermit Crab* by Eric Carle
- *Henny Penny* by Paul Galdone or any other version
- *Mrs. Honey's Hat* by Pam Adams
- *Hansel and Gretel*, any simple version
- *Here Are My Hands* by Bill Martin Jr.
- *Whose Baby Am I?* by John Butler
- *The Napping House* by Audrey Wood
- *A Mother for Choco* by Keiko Kasza
- *Hi, Blueberry!* by Barney Saltzberg

“F” Unit Fricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “F” Words

Initial

face
fairy
fall/fell
family
fan
fancy
far
farm
fast
fasten
father
faucet
feather
feed
feel
fence
few
fight
fill
fin
find/found
fine
finger
finish
fire
first
fish
fit
five
fix
flag
flew
flour
flower

fly
fold
follow
food
foot/feet
for
forest
forget
fork
fort
forward
four
fox
freezer
french fries
friend
frog
full
fun
funny
fussy
phone

Medial

afraid
after
afternoon
alphabet
barefoot
before
breakfast
buffalo
butterfly
careful
cauliflower
coffee
different
dolphin
elephant
goldfish
grandfather
laughing
lifeguard
microphone
muffin
office
often
outfit
perfect
refrigerator
snowflake
sofa
soft
spoonful
telephone
traffic
waffle

Final

beef
calf
chef
cough
elf
enough
giraffe
golf
half
hoof
if
knife
laugh
leaf
loaf
myself
off
photograph
roof
rough
safe
scarf
shelf
sheriff
sniff
stiff
thief
wolf
woof-woof
yourself

Getting dressed

- Try on **four** or **five different outfits** for a party. How do they fit? I like the **fancy** one with the **butterflies** on it. The one with **feathers** on it **feels** nice and **soft**. The one with **flowers** on it **feels funny**. It's **stiff** and **rough**.
- Don't **forget** to **fix** your hair.

Kitchen capers

- Make **waffles** or **muffins** from wheat **flour** for **breakfast**. Put a **spoonful** of honey on it.
- Pour Mom **half** a cup of **coffee** for **breakfast**? Get the **loaf** of bread **off** of the **first shelf** in the pantry **for** her.
- What are your **favorite** snack **foods**? I know ... **french fries** and cheese **goldfish**. You can never have **enough** of them. Here's a **full** bag of **goldfish** and a **few french fries**.
- Help the “**chef**” in your **family** **fix** dinner. Get the **beef** out of the **freezer**. Get the **cauliflower** out of the **refrigerator**. That's **fine**, thanks!
- When you're **finished** eating, turn on the **faucet** to wash the **forks** and the butter **knife**.

Each day, every day

- **Feed** your pet **fish** or a pretend **fish** some **fish food**.
- Don't be **fussy**. Take time to **laugh** and have **fun**!
- Talk to your **friends**, **father** and **grandfather** on the **telephone** this **afternoon**.
- Recite or sing the **alphabet**.
- Sit on the **sofa** and listen to your **favorite** music **often**.
- Cover your **face** if you **cough**.

Activities

- Make a **photo** album of **yourself**, your **family** and all your **friends**. Take lots of **photographs** with your camera. Take a **few** pictures **before** and **after** you **fix** your hair and wash your **face**.
- Play dress-up with a **friend** and pretend to be a **fairy** and an **elf** or a **sheriff** and a **thief**.
- Make a **fort**, **forest** or **farm** out of a large box. Decorate it **for** a play.
- Look up the **flags** of **different** states and make your **favorite** one out of an old sheet.
- **Fly** your **flag** proudly.
- Play **follow** the leader: act like a **wolf**, **giraffe**, **calf**, **elephant**, **dolphin**, **buffalo**, **frog** or **fox** when it's your turn.
- Let small plastic toys **fall off** something.

Daily Routines

Moving through the day

- Turn on the **fan**. It goes very **fast**.
- Sing your **favorite** song into a **microphone**.
- Don't climb on the **roof**. It's not **safe**. You might **fall**.
- Walk **forward** and backward, but be **careful** not to **fall** down.
- Run **fast, fast, fast!**

Games and Toys

- **Five Little Monkeys Jumping on the Bed** game by University Games.
- **Alfredo's Food Fight** game by Fundex Games (**fork, fling, chef**)
- **Elefun** game by Hasbro
- Near and **Far** by BJJKI Ltd.
- **Farm Families** by Milton Bradley
- Silly **Faces** game by Colorforms
- **Freeze** Game (Wee Sing 6)

Songs, Rhymes or Fingerplays

- Little Miss Muffet (Wee Sing 2)
- Five Little Speckled Frogs
- The Farmer in the Dell (Wee Sing 3, 9)
- The Muffin Man (Wee Sing 3)
- London Bridge (Wee Sing 3)
- Old MacDonald (Wee Sing 7, 9)
- Five Little Ducks (Wee Sing 7)
- Little Bunny Foo-Foo (Wee Sing 7)
- Fuzzy Wuzzy (Wee Sing 7)
- One Elephant Went Out to Play (Wee Sing 7)
- Frog Went A-Courtin' (Wee Sing 8)
- Put Your Little Foot (Wee Sing 8)
- Shoo Fly (Wee Sing 8)

Book: *The Foot Book*

Written and Illustrated by Dr. Seuss

Follow Dr. Seuss' zany characters as they explore a world of many different kinds of feet.

Building communication with this book

- **Adjectives** wet, dry, high, low, red, black, slow, quick, trick, sick, etc.
- **Antonyms** morning/night; left/right; front/back; big/small; up/down; his/her; etc.
- **Two-four word utterances** left foot; right foot; feet in the morning; feet at night; etc.
- **Rhyming** right/night; feet/meet; street/feet

Conversational phrases for this book

See phrases listed below in the parentheses.

Props for this book

Act out the entire book with human and animal feet and a few props:

- Feet in a hurry and walking fast (**feet** in the morning)
- Feet wrapped in a blanket (**feet** at night)
- Two feet marching (**left feet & right feet**)
- Feet in a large bowl of water (**wet feet**)

- Feet dried with a towel (**dry feet**)
- Feet raised and lowered (**high feet & low feet**)
- Four-footed plastic animals (**front feet & back feet**)
- Feet immersed in red tempera paint (**red feet**)
- Feet immersed in black tempera paint (**black feet**)
- Two feet marching (**left feet & right feet**)
- Count all the feet you can find (how many **feet** you meet)
- Feet walking slowly (**slow feet**)
- Feet running (**quick feet**)
- Feet kicking balls (**trick feet**)
- Feet wrapped in cloth bandages (**sick feet**)
- Feet going up stairs (**up feet**)
- Feet going down stairs (**down feet**)
- Feet in funny socks or shoes (**clown feet**)
- Child's feet (**small feet**)
- Adult's feet (**big feet**)
- Plastic or stuffed animal pig (**pig feet**)
- Real boy or a boy doll (**his feet**)
- Real girl or a girl doll (**her feet**)
- Feet in fuzzy slippers (**fuzzy feet**)
- Count all the feet you see in your house & walking around your neighborhood (how many **feet** you meet)
- Adult holding child upside down (up in the air **feet**)
- Adult flying child over a chair (**over a chair feet**)
- Add more plastic animals to make a total of 24 feet (**twenty-four feet**)
- Again add more plastic animals (**more feet**)
- Two feet marching (**left feet & right feet**)

Additional Books

- *Fish Eyes* by Lois Ehlert
- *The Rainbow Fish* by Marcus Pfister
- *Cat Goes Fiddle-I-Fee* by Emily Bolam or any other version
- *The Three Little Pigs* by Paul Galdone, Steven Kellogg or any other version
- *Little Rabbit Foo-Foo* by Michael Rosen or any other version
- *If You Give a Mouse a Cookie* by Laura Joffe Numeroff
- *If You Give a Moose a Muffin* by Laura Joffe Numeroff
- *Fidgety Fish* by Ruth Galloway
- *The Very Lonely Firefly* by Eric Carle
- *Hattie and the Fox* by Mem Fox
- *Ruff! Ruff! Where's Scruff?* by David A. Carter
- *A Flea's Sneeze* by Lynn Downey
- *The Wolf's Chicken Stew* by Keiko Kasza



“V” Unit Fricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “V” Words

Initial

vacation
vacuum
valentine
valley
vampire
van
vanilla
vanish
vase
vat
vegetable
veil
velvet
verb
verse
very
vest
vet
victory
video
view
village
vine
vinegar
violet
violin
visit

vitamin
voice
volcano
vole
volume
vomit
vote
vow
vulture

Medial

beaver
cavity
clever
clover
cover
divine
eleven
even
ever
every
everyday
everyone
everything
everywhere
fever
gravel
gravy
heavenly

hover
however
lively
lovely
movie
never
oven
over
pavement
private
raven
river
rover
seven
several
shiver
shovel
souvenir
survey
swivel
whenever
woven

Final

above
behave
brave
carve
cave

dive
dove
drive/drove
five
give/gave
glove
grave
grove
have
hive
leave
live
love
move
of
prove
save
serve
shave
shelves
shove
sleeve
solve
stove
twelve
wave
wove

Kitchen capers

- Make a **vanilla** milkshake out of **vanilla** ice cream and milk.
- Eat all your **vegetables**.
- I'm **very** hungry!
- Help your family **serve** food. Be careful with food from the **stovetop** and **oven**.
- Make mashed potatoes with **gravy**.

Each day, every day

- **Give** Mommy and Daddy lots of love and kisses (maybe **five** or **seven**).
- Take **every** one of your **vitamins**.
- Turn the **volume** up or down on the **TV**.
- Use your inside **voice** at home and at school.
- **Wave** goodbye to your friends.
- **Leave** home on time. **Leave** your ____ at home.
- **Drive** here, **drive** there and **drive everywhere**.
- Please **behave everyday**.

Activities

- Count **everything**. How many do you **have**? **Five**? **Seven**? **Eleven**? **Twelve**? **Seventeen**? **Twenty-five**? **Twenty-seven**?
- **Save** your pennies for something **very** special. Count them.
- Make up a **victory** cheer with a family member or friend.
- Decorate a plastic bottle to make a **lovely vase**.
- Sort your play food into fruits and **vegetables**. See how many **vegetables** you can name in one minute.
- Plan a pretend **vacation**. How will you go-by car, **van** or truck? Who will **drive**?
- Make a **very** large **valentine** for your **favorite** person.
- Make a **volcano** out of baking soda and **vinegar**, putting ingredients in a plastic bottle.
- Look for four leaf **clovers** in the grass.
- Pretend to play the **violin** to your **favorite** song.
- **View** a **video** of your **favorite** movie.
- Pretend to be a **veterinarian**. This (**vulture/vole/beaver/raven/dove**) is **very** sick. He has a **fever**. He's **shivering** and **vomiting everywhere**. Tell him to be **brave**. **Give** him **eleven** shots and **twelve** vitamins.

Daily Routines

Moving through the day

- **Vacuum** the carpet.
- **Move** fast or **move** slowly. **Move over** here and **move over** there.
- **Move** forward and backward. **Move** to the right and to the left.
- Wait in lines patiently. No **shoving even** if you're in a hurry.

Getting dressed

- Put on your **vest**. Is it made of **velvet**?
- The **sleeves** of your shirt are **very** dirty.
- Mommy, do you still **have** your wedding **veil**? Can I see it?
- Find your missing **glove**.
- Watch Daddy **shave**. **Never** try to **shave** with Daddy's razor.
- Brush your teeth after eating. You don't want to get **cavities**.

Games and Toys

- Red **Rover** Game (Wee Sing 6)
- The **Very** Quiet Cricket Game by University Games
- The **Very** Hungry Caterpillar Game by University Games
- The **Very** Hungry Caterpillar Card Game by University Games
- **Very** Hungry Caterpillar Magnetic Set by University Games
- **Very** Hungry Caterpillar: 18 Piece Beginner Puzzle by Briar Patch

Songs, Rhymes or Fingerplays

- The Bear Went Over the Mountain (Wee Sing 7, 9)
- Ten in the Bed (Wee Sing 9, 11)
- Have You Ever Seen a Lassie?
- Five Little Ducks (Wee Sing 7)
- Long-Legged Sailor (Wee Sing 3)

Book: Move Over, Rover!

Written by Karen Beaumont, Illustrated by Jane Dyer

Follow the story of Rover, a gentle dog, who generously allows a menagerie of animals to share his doghouse when it begins to rain outside. Overcrowding soon becomes a problem, but when a skunk tries to squeeze in all, the inhabitants quickly vacate the doghouse.

Building communication with this book

- **Adjectives** mighty, frightening, boring, warm, tight, full, crowded, awful, another, soaked, sopping, happy
- **Present tense verbs** chewing, romp, play, look, pouring, sleeping, looking, catch, racing, find, romping, jumping, chasing
- **Contractions** rover's, he's, that's, cat's, raccoon's, squirrel's, blue jay's, snake's, what's, skunk's, storm's, where's
- **Questions** what, where
- **Two-four word utterances** Move over, Rover! Scit-scat, Cat! Make room, Raccoon! Squeeze in, Squirrel! Out of the way, Blue Jay! Slide aside, Snake!
- **Rhyming** bone/alone; lightning/frightening; pouring/boring; storm/warm; over/rover; scat/cat; way/jay; slide/aside; fit/split; tight/might; mouse/house; smell/well; sniff/whiff; skitter/scatter/matter; scurry/hurry; storm/warm; my/sky; sopping/flopping
- **Synonyms** soaked/sopping; romp/play; skitter/scatter/scamper/scurry
- **Auditory memory for sequencing**
- **Acting out the story** using the dialogue of each animal

Conversational phrases for this book

- **Rover's** in the doghouse all alone.
- **Everything** is getting **very** wet outside.
- **Everyone** (the dog/cat/raccoon/squirrel/blue jay/snake/mouse) looks **very** wet.
- **Move over, Rover!**

- Don't **shove**, Cat/Raccoon/Squirrel/Blue Jay/Snake/Mouse!
- The Cat/Raccoon/Squirrel/Blue Jay/Snake/Mouse is **shivering!**
- How many animals are in the doghouse now? (1, 2, 3, 4, **five**, 6, **seven**, 8)
- Oh, no the doghouse is **very** full!
- Who's **above** the dog/cat/raccoon?
- It's a skunk! Run for **cover!**
- All the animals **leave** the skunk alone. Why?
- That's a **clever** skunk!
- The storm's **over**. Where's **Rover?**
- **Everyone's** gone and **Rover's** alone.
- **Rover's** **very** happy.

Props for this book

- Dog
- Cat
- Raccoon
- Squirrel
- Blue jay or blue bird
- Snake
- Mouse
- Skunk
- Doghouse (a small cardboard box with a door cut out)

Additional Books

- *Roll Over* by Merle Peek or any other version
- *Over in the Meadow* by Ezra Jack Keats or any other version
- *The Very Busy Spider* by Eric Carle
- *The Very Hungry Caterpillar* by Eric Carle
- *The Very Quiet Cricket* by Eric Carle
- *The Very Lonely Firefly* by Eric Carle
- *A Mother for Choco* by Keiko Kasza
- *Walking Through the Jungle* by Julie Lacombe



“S” Unit Fricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “S” Words

Initial

celery
center
cereal
circle
circus
sack
sad
sailboat
salad
salt
same
sand
sandals
sandwich
Santa
Saturday
say/said
scare
scarf
scary
school
scissors
sea
seahorse
seal
second
see/saw
seesaw
seed
seven
sick
side
sidewalk
silly
sing/sang
sink
sister
sit/sat
six
skate
skin
sky
sled
sleep
sleepy
slide
slippers

slow
smell
smile
snack
sneakers
snow
snowman
so
soap
sock
soda
sofa
soft
some
something
sorry
sound
soup
sour
spaghetti
spill
splash
spoon
squirrel
stairs
stand
star
stay
stick
sticky
stink
stinky
stone
stop
store
story
stove
strawberry
street
stroller
suit
summer
sun
Sunday
surprise
sweater
sweep
sweet
swim

swing
syrup
Medial
applesauce
asleep
awesome
baby sitter
baseball
basement
basket
bathing suit
beside
bicycle
bracelet
breakfast
castle
closer
dancing
dinosaur
disappear
dressing
eraser
fast
faucet
first
gas station
glasses
grass-hopper
grocery
guessing
hospital
ice cream
icing
inside
just
kissing
last
listen
lost
medicine
messy
missing
motorcycle
mustard
myself
next
outside

pencil
person
policeman
popsicle
pretzel
princess
rest
rooster
taste
thirsty
toast
tricycle
whistle
yesterday
yourself

Final

blouse
boots
box
bus
caboose
cactus
carrots
Christmas
class
dance
dice
dress
enormous
face
fence
fix
fox
geese
glass
goose
grapes
grass
guess
horse
house
ice
juice
kiss
Kleenex
less
lettuce
lips

mess
mice
miss
moose
mouse
necklace
nice
nurse
nuts
octopus
pants
piece
police
prince
promise
purse
race
rice
thermos
this
tights
toss
twice
underpants
us
vase
voice
yes

Daily Routines

Moving through the day

- Have a **race** with a toy **bus, bicycle, tricycle, caboose** or **motorcycle**. Who came in **first, last**?
- **Slide** down the **slide**.
- **Sing** a **silly song, whistle** a happy tune, and **dance** around the room.
- **Sit** down for **circle** time in your **class** at **school**.

Getting dressed

- Wash your **face** and hands with **soap**. Now your **skin** feels **soft**.
- Can you **dress yourself**? Pick out **sandals, sneakers, soft slippers** or **boots** with your **striped socks**. **Next**, you can choose **tights, a nice blouse, a soft sweater** and **spotted pants**. Do you need a **scarf, your sister’s necklace, your bracelet** and a **purse**? Oh! You look **awesome**!
- Change the baby’s diaper. **It’s stinky**!

Kitchen capers

- What do you want for **breakfast**? Do you want **pancakes** with **sticky syrup**, a bowl of **strawberries, grapes, toast, cereal** or **applesauce**? The **grapes taste sweet**, not **sour**!
- **Let’s** have a **snack**. Do you want a **popsicle, ice cream, pretzels, carrots, celery** or **nuts**?
- Are you **thirsty**? **Let’s** pour **soda** or **juice** in a **glass** filled with ice.
- **It’s** time for lunch. **Let’s** make a **sandwich** with **lots of lettuce** and **mustard** on it.
- I **smell something** yummy on the **stove**. Is it **soup** or **spaghetti**? Can I have **seconds**? **Spaghetti** is **messy**.
- **Let’s** **set** the table. Don’t forget your **spoon** and fork. **Sit** down and remember to eat **slowly**, not **fast**. **Pass** the **salt**, please.
- **Let’s** put the **plates, spoons** and **glasses** in the **sink**. Turn on the **faucet**.

Each day, every day

- **Listen** to all the **sounds outside**.
- **Surprise** Mommy and Daddy with an **enormous kiss** on the **lips** or **face**!
- **Say** you’re **sorry** when you do **something** wrong or make a **mistake**.
- **Sit** on the **sofa** to **listen** to your favorite **story**.
- **Say** your prayers. **Sleep** tight and **sweet** dreams.

Activities

- **What's in the Chatterbox?** Put **something** in a **box** and **describe** it for **someone** (sister or other person). They have to **guess** what it is. Now, **it's** your turn to **guess**. **Surprise!**
- **What's the Same?** **See** who can find the **most** things **inside** your bedroom that are the **same** in **60 seconds**. Don't **miss** anything.
- **What's Missing?** Put **several** things on the table and take one away while everyone hides their eyes. Be the **first** one to **guess what's missing** and you get a point.
- Look for **six** or **seven** of **something**.
- **It's summer!** Have fun in the **sun**. **Let's go swimming**. Put on your bathing **suit**.
- Have a **race** with toy animals in the **grass**. Use a **horse, fox, moose, mouse, rooster, goose, grasshopper, squirrel, or dinosaur**. Who was **slow, fast?**
- Make **sailboats** out of **walnuts** (shell halves). **Sail** them in the **sea** (bathtub). Put in a **seal, an octopus** or a **seahorse**. Make it **swim** and **splash** around, but don't **spill** water on the floor!
- Go to a park or playground. Go on the **seesaw, slide** and **swing**, or play in the **sand**.
- Look at the **stars** in the **sky** before going to **sleep**.

Games and Toys

- Duck, Duck, **Goose** Game (Wee Sing 6)
- **Simon Says** Game (Wee Sing 6)
- Cat and **Mouse** game by Ravensburger
- **Sleepy Princess** and the Pea game by Haba Toys
- **Stone Soup** game by Game Wright
- Go Away **Monster** game by Gamewright
- **Swinging Snakes** by Parker Brothers

Songs, Rhymes or Fingerplays

- Shake Your Sillies Out (Raffi)
- Pussy-Cat, Pussy-Cat (Wee Sing 2)
- Three Blind Mice (Wee Sing 4)
- Eentsy, Weentsy Spider (Wee Sing 7, 9)

Book: Silly Sally

Written and Illustrated by Audrey Wood

Follow Silly Sally as she goes to town walking backwards, upside down. On her way she meets a silly pig, a silly dog, a silly loon, and a silly sheep. They all join Silly Sally in her nonsensical journey to town. The group meets up with Neddy Buttercup who is walking forwards and right side up, but not for long!

Building communication with this book

- **Prepositions** to, backwards, upside down, forwards, right side up
- **Adjectives** silly
- **Present tense verbs** walking, dancing, leaping, singing
- **Irregular past tense verbs** went, met, sang, fell asleep, woke
- **Regular past tense verbs** danced, tickled, played

- **Rhyming** town/upside down; dog/leapfrog; pig/jig; loon/tune; sheep/sleep; Buttercup/right side up

- **Auditory memory for sequencing**

Conversational phrases for this book

- **Silly Sally** went to town, walking/**dancing**/**leaping**/**singing** backwards, **upside** down.
- **Sally** is **sooo silly!**
- **Sally** met a **silly** pig/dog/loon/sheep.
- The pig is **so messy!**
- The pig **danced** a jig.
- The dog is **smiling**. He **likes** playing leapfrog.
- The loon **sang** a tune. He **sounds silly**.
- They fell **asleep**. Shh, **let's** be quiet.
- Why did they fall **asleep**? They're **sleeping** in a **circle**. The loon is **sleeping** on **Sally's** feet. **That's silly!**
- How did **Sally** get to town, **sleeping** backwards, **upside** down?
- Along came Neddy Buttercup, walking forwards, right **side** up.
- **Stop** tickling the pig/dog/loon/sheep/**Sally**, Neddy!
- **Sally** tickled Neddy Buttercup. **Stop** it **Sally!**
- The whole town is walking backwards, **upside** down.
- **This book** is **so silly!**

Props for this book

- Girl figure or doll
- Pig
- Dog
- Loon or duck
- Boy figure or doll
- Town (blocks that represent buildings in a town or a box decorated to look like a town)

Additional Books

- *Chicken Soup with Rice* by Maurice Sendak
- *Where's Spot?* by Eric Hill
- *Baby Bear, Baby Bear, What Do You See?* by Bill Martin
- *Caps for Sale* by Esphyr Slobodkina
- *The Napping House* by Audrey Wood
- *The Princess and the Pea*, any simple version
- *The Greedy Python* by Eric Carle
- *Mouse Mess* by Linnea Asplind Riley
- *There Was an Old Lady Who Swallowed the Sea* by Pam Adams
- *How Do Dinosaurs Say Good Night?* by Jane Yolen
- *Five Little Dinosaurs* by Will Grace
- *Stone Soup* by Marcia Brown
- *Gossie & Gertie* by Olivier Dunrea



“Z” Unit Fricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “Z” Words

Initial

xylophone
Z
zany
zap
zebra
zero
zigzag
zing
zinnia
zip
zip code
zipper
zombie
zone
zoo
zookeeper
zoom
zucchini

Medial

amazing
bulldozer
busy
buzzing
cheesecake
chimpanzee
closet
clothespin
cousin
daisy
dazzling
desert
dessert
dozen
easel
easy
freezer
fuzzy
husband
lizard
magazine
measles
music
newspaper
noisy
pansy
puzzle
presents
raisin
razor
scissors
Thursday
Tuesday
visit
Wednesday
wizard

Final

always
apples
babies
bananas
beads
beans
bears
because
bees
bows
boys
bubbles
bugs
butterflies
buzz
cars
cheese
cherries
choose
close
clothes
cookies
cows
dogs
eggs
excuse
eyes
fizz
flowers
freeze
friends
fuzz
girls
glasses
hers

his
hose
is/was
jeans
keys
knees
legs
maze
nose
peas
pies
pigs
please
rose
shoes
sneeze
stairs
stars
tease
these
those
ties
toes
toys
trapeze
trees
use
vitamins
woods
yours

Getting dressed

- Go to your **closet** and **choose** the **clothes** you want to wear today. Maybe something **amazing** and **dazzling**!
- Don't forget to **zip-up** your **jeans** and put on your **shoes**. No, you can't wear your **fuzzy slippers** outside. Which **shoes** should you wear? **These?** **Those?**
- Put **bows** in your hair.

Kitchen capers

- We need to make a shopping list. We need to buy **zucchini**, **zip-lock bags**, a **dozen eggs**, **peas**, **cheese**, **cherries**, **bananas**, **apples**, **oranges**, **pies**.
- Look in the refrigerator and the **freezer**. What can we fix to eat that's **easy**? A **dessert**?
- Make a **dozen cookies**.
- What kind of fruit do you want: **apples**, **bananas**, **cherries**, **raisins**?

Each day, every day

- Put on your most **dazzling** smile for everyone!
- **Always** wipe your **nose** when you **sneeze**.
- **Always** say **please** when you want something.
- **Always** say **excuse** me when you walk in front of someone.
- Don't **tease** your **brothers**, **sisters** or **cousins**, **please**.
- We're **always** so **busy**!
- Listen to **children's music**.
- Put away all your **toys**. Now everything looks **organized**.

Activities

- **Zebra Says** — a variation of the game, **Simon Says** (Wee Sing 6)
- Play with toy farm **animals**: **pigs**, **cows**, **horses**, **dogs**, **chickens** and **roosters**.
- Plant or pick **flowers** from your garden. **Please** don't forget to water them with a **hose**.
- Be careful of the **bees buzzing** and **zooming** around.
- Draw **pictures** of **flowers**: **roses**, **zinnias**, **daisies**, **pansies**. **Use zigzags** to draw grass.
- **Visit the zoo!** Did you see the **rhinos**, **seals**, **zebras**, **lions**, **leopards**, **tigers**, **bears**, **chimpanzees**, **gorillas**, **bears**, **flamingos**, and **gazelles**? Don't tease the **alligators**!
- Get **busy** and make a “Z” collage. Cut **pictures** out of **magazines** and **newspapers**. **Use** a pair of **scissors**, **markers** and glue. Your picture **is amazing**!
- Sort **keys** by **size**.
- **Zoom** and **zigzag** your **cars** around the **trees**. **Easy does it!**

Daily Routines

Moving through the day

- Open and **close** your **eyes**.
- Play with the **boys** and **girls** in your neighborhood or your **cousins**.
- **Visit** your **friends** and **neighbors**.
- Cut with **scissors**.
- **Zoom** and **buzz** around the house like **bees**.

- Look up at the **stars** at night. **Amazing!**
- Plant real or paper **flowers: zinnias, pansies, daisies, roses**, etc.
- Have a pretend birthday party for your stuffed **animals**. Wrap several "**presents**." How many **toys/clothes/foods** did each animal get?
- Blow **dozens** of **bubbles**. Pop!

Games and Toys

- Rock, Paper, **Scissors** Game
- **Freeze** Game (Wee Sing 6)
- Doggie, Doggie, Who **Has** the Bone Game (Wee Sing 6)
- Play Button, Button, Who **Has** the Button? (Wee Sing 6)
- Monkeying Around game by International Playthings (**monkeys**)
- Honey Bee Tree game by International Playthings (**bees**)
- **Zingo** game by ThinkFun
- Leaping **Lizards** by Gamewright
- Don't Spill the **Beans** game by Milton Bradley

Songs, Rhymes or Fingerplays

- Fuzzy Wuzzy (Wee Sing 7)
- Goin' to the Zoo (Wee Sing 7)
- The Mosquito (Wee Sing 7)
- Nobody Likes Me (Wee Sing 7, 11)
- Grizzly Bear (Wee Sing 7)
- At the Zoo (Wee Sing 7)
- Shake Your Sillies Out
- Head and Shoulders (Wee Sing 5, 9)
- Pop! Goes the Weasel (Wee Sing 3, 5, 9)
- Boom, Boom, Ain't it Great to Be Crazy? (Wee Sing 11)
- Two Little Sausages (Wee Sing 3)
- Three Blue Pigeons (Wee Sing 7)
- Three Little Monkeys (Wee Sing 7)

Book: *Dear Zoo*

Written and Illustrated by Rod Campbell.

Follow a child who writes to the zoo requesting that the zoo send him a pet. Each animal that arrives from the zoo is unacceptable to the child. At last, just the right one is found!

Building communication with this book

- **Irregular past tense** wrote, sent, was
- **Adjectives** big, heavy, tall, fierce, grumpy, scary, naughty, jumpy
- **Predicting** What animal could be in this box?
- **Sequencing** the order in which the animals came to the boy
- **Comparing and contrasting** the different animals sent by the zoo

Conversational phrases for this book

- I wrote to the **zoo** to send me a pet.
- The **zoo** sent me an elephant/giraffe/lion/camel/snake/monkey/frog.
- He **was** too big/tall/fierce/grumpy/scary/naughty (**zany**)/jumpy.
- Don't **tease** the ___!
- The **zoo** sent me a dog. He **was** perfect! **Amazing!**

Props for this book

- Box
- Elephant
- Giraffe
- Lion
- Camel
- Snake
- Monkey
- Frog
- Dog



Additional Books

- *Going to the Zoo* by Tom Paxton
- *Busy Lizzie* by Hollie Berry
- *Where the Wild Things Are* by Maurice Sendak
- *The Very Busy Spider* by Eric Carle
- *Little Miss Busy* by Roger Hargreaves
- *Where Is Maisy?* By Lucy Cousins
- *This is a Hospital, Not a Zoo!* By Roberta Karim
- *Tails* by Matthew Van Fleet
- *Where's Spot?* by Eric Hill
- *Green Eggs and Ham* by Dr. Seuss
- *Five Little Monkeys Jumping on the Bed* by Eileen Christelow

“SH” Unit Fricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “SH” Words

Initial

chef
shadow
shake
shall
shampoo
shapes
share
shark
sharp
shave
shawl
she
shed
sheep
sheet
shelf
shell
sheriff
shh
shin
shine
shiny
ship
shirt
shoe
shoot
shop

shore
short
shorts
shot
should
shoulder
shout
shove
shovel
show
shower
shrimp
shrink
shut
shy
sugar
sure

Medial

ashamed
attention
bushes
delicious
dishes
fire station
fishing
flashlight
gas station

lotion
machine
magician
marshmallow
milkshake
mushroom
ocean
parachute
seashell
spaceship
special
sunshine
suspicious
tissue
trashcan
washcloth
washing-
machine

Final

brush
bush
car wash
crash
crawfish
directions
dish
eyelash

finish
fish
flush
hush
leash
licorice
mash
mustache
nail polish
paintbrush
polish
push
radish
rash
smash
splash
squash
starfish
swish
ticklish
toothbrush
trash
vanish
wash
wish

Kitchen capers

- Let's have seafood for dinner. Do you want **crawfish**, **fish** or **shrimp**?
- **Mash** the potatoes.
- Are you putting **marshmallows** in your **milkshake**?
- Let's make a **squash** casserole with **mushrooms**.
- The pantry **shelves** are empty. It's time to go **shopping** for more food.

Each day, every day

- **Share** your toys with friends, sisters and brothers.
- Throw your **trash** in the **trashcan**.
- Don't **push** or **shove** anyone.
- Pay close **attention** to **directions**.
- **Finish** what you started.
- **Flush** the toilet.
- Count **sheep** if you can't sleep.
- Make a **special wish**.

Activities

- Put the baby, doll or stuffed animal to sleep, “**Shh**, night-night.”
- Open and **shut** containers and doors.
- Go to the beach and enjoy the **sunshine**. Look at the **ocean** and the **shore** line. Pick up **seashells**. Stand in the water up to your **shins**. Do you see any **shells**, **starfish**, or **sharks**? Wave at all the **ships** that go by. Make a sand castle, then watch as the waves **crash** and then **smash** it.
- Play **parachute** games with an old **sheet**.
- Pretend to be a **magician** and make things **vanish**.
- Help **wash** the car, your clothes or **dishes**. **Swish** bubbles around and make a **splash**. Put your dirty **shorts** and **shirts** in the **washing machine**.
- Visit a fire **station**.
- Go the library. “**Shh**, we need to be quiet.”

Games and Toys

- Play Run, **Sheep**, Run Game (Wee Sing 6).
- You're Bugging Me game by Educational Insights (**Shoo!**)
- **Chutes** and Ladders by Milton Bradley

Daily Routines

Moving through the day

- **Shake** your sillies out!
- **Push** a toy wagon, car or truck.

Getting dressed

- **Brush** your teeth with a **toothbrush**.
- **Wash** your hair with **shampoo** in the **shower**. **Brush** it when it's dry.
- Use a **washcloth** to **wash** your face.
- Put on your **shorts**, **shirt** and **shoes**.
- Put nail **polish** on your toes.
- Put **lotion** on your hands.
- Are you cold? You can put my **shawl** over your **shoulders**.

Songs, Rhymes or Fingerplays

- There Was an Old Woman (Wee Sing 2)
- Baa Baa Black Sheep (Wee Sing 2, 7)
- Ride a Cock-Horse (Wee Sing 2)
- She'll be Comin' Round the Mountain (Wee Sing 4, 9)
- Head and Shoulders (Wee Sing 5, 9)
- Open, Shut Them (Wee Sing 5)
- Hush, Little Baby (Wee Sing 5, 9)
- Short'nin' Bread (Wee Sing 8)
- Shoo Fly (Wee Sing 8)
- Shake Your Sillies Out (Raffi)

Book: Mrs. McNosh Hangs Up Her Wash

Written by Sarah Weeks, Illustrated by Nadine Bernard Westcott

Follow Mrs. McNosh as she hangs up her wash. However, she doesn't stop with clothing. Mrs. McNosh hangs up progressively stranger things on the clothesline until she hangs up everything in sight ... including herself!

Building communication with this book

- **Time Concepts** dawn, morning, noon, dusk
- **Present tense verbs** brings, does, takes, hangs, wrings, gets, arrives, roasting, lets
- **Pronouns** she, his, her, herself
- **Adjectives** big, wrong, two, sleepy, old, large, removable, comfortable
- **Five + word utterances** She hangs up the dresses. She hangs up the shirts. She hangs up the underwear, nightgowns, and skirts.
- **Rhyming** McNosh/wash; high/dry; shirts/skirts; shoes/news; bone/phone; gown/down; wreath/teeth; tail/mail; sight/night; hair/chair
- **Auditory memory for repetitive sentences**
- **Recall details**
- **Retell a story**

Conversational phrases for this book

- Each Monday Mrs. **McNosh** does a big **wash**. She doesn't even have a **washing machine**.
- **She** hangs all the **wash** out to dry.
- **She** hangs up (dresses/shirts/underwear/skirts/stockings/shoes/newspaper).
- **Should she** be **washing** a newspaper? Is **she** paying **attention**?
- **She** hangs up (the dog/his **dish**/his bone/the phone). The dog **wishes** he was someone else's pet.
- **She** hangs up (a hat/old wedding gown/two sleepy bats). **Shhh**, they're sleeping.
- She hangs up (a lamp/wreath/teeth). Not teeth! **She should** be **ashamed** of herself!
- **She** hangs up (a kite/mail). Look at the mailman run. He must be **suspicious** of her.
- **She** hangs everything in sight. **Surely**, that's all. I **wish she** would stop.

- Oh, no! **She** even hangs up her turkey? What **shall she** eat tonight?
- **She** takes off her apron and let's down her hair. Good, now **she's finished**...
- **She** hangs herself in a comfortable chair. What???. Is **she** sleeping? **Shhhhh**...

Props for this book

- Dresses
- Shirts
- Underwear
- Skirts
- Stockings
- Shoes
- Newspaper
- Dog
- Dog dish
- Bone
- Phone
- Hat
- Wedding gown
- 2 bats
- Lamp
- Wreath
- Teeth
- Kite
- Mail (letters & packages)
- Turkey
- Anything else you can think of (for everything in sight)
- Chair with woman in it (for Mrs. McNosh)
- 1 long piece of thin rope or cord strung between two chairs (for the clothesline)
- 25-30 clothespins

Additional Books

- *Shake My Sillies Out* by Raffi
- *Sheep in a Jeep* by Nancy Shaw
- *Sheep on a Ship* by Nancy Shaw
- *Sheep in a Shop* by Nancy Shaw
- *Five Little Monkeys Wash the Car* by Eileen Christelow
- *Mrs. Wishy-Washy* by Joy Cowley
- *Mr. Wishy-Washy* by Joy Cowley
- *Shoo Fly* by Iza Trapani
- *Fidgety Fish* by Ruth Galloway
- *Shoes from Grandpa* by Mem Fox

“M” Unit Nasals



Habilitation Outreach for
Professionals in Education

Child-Friendly “M” Words

Initial

mad
make
mama
man
many
march
markers
may
me
meat
medicine
melon
melt
meow
mess
middle
milk
mine
mittens
mom
mommy
money
monkey
monster
moo
moon
moose

mop
more
morning
motorcycle
mouse
mouth
move
movie
much
muffin
my

Medial

almost
animal
basement
bump
camel
camera
camping
climbing
empty
family
fireman
flamingo
grandma
hamburger
hammer

jump
lamp
lawn mower
mailman
pajamas
policeman
pumpkin
remember
smile
snowman
stomach
tomato
tomorrow
tummy
vitamin
washing-
machine
woman
yummy

Final

am
arm
bathroom
bedroom
bedtime
bottom
broom

comb
come
drum
farm
game
gum
ham
him
home
ice cream
jam
lamb
let
living room
name
plum
same
some
swim
them
thumb
time
uniform
vacuum
worm

Kitchen capers

- Eat a **melon** and **some muffins** with **jam** for breakfast. Don't eat too **much** or you'll get a **tummy** ache.
- Drink **milk** with breakfast. Oh-oh, your **mouth** has a **milk moustache!**
- Eat **ham** or **some** other type of **meat** for lunch. **Hamburgers** with lots of **tomatoes** on **them** are good too. Your plate is **empty!** Do you want **more?**
- How about a **plum**, a piece of **pumpkin** pie or ice **cream** for dessert? Are you **smiling** because it was **yummy?**
- Did you **remember** to take your **vitamins?**
- Never swallow or throw your **gum** on the floor.
- The kitchen floor is a **mess!** Get a **mop** or **broom** and clean it up, please.

Each day, every day

- It's **time** to take a bath now. It's **almost** your **bedtime**.
- Be sure to go to the **bathroom** before **bedtime**.
- Say goodnight to everyone in your **family**. Don't forget **Mama!**
- Blow kisses to **them** with your **mouth**.

Activities

- Feed a doll. “**Mmmm**, good. Would you like **some more?**”
- Play dress-up **mailman**, **fireman**, or **policeman**. Use **markers** to turn an old white tee shirt into a **uniform** top.
- Play “**mailman**,” sorting **mail** and delivering it to **animal** friends.
- Play storekeeper, taking your **customers' money** and **making** change.
- Play in the **mud** and **make** a **mess**. **Making mud** pies is fun!
- **Make** frozen things **melt**.
- **Make** ice **cream** in a bag using **milk** or **cream**.
- **Make** a **movie** called “If You Give **Me** a Cookie.” **I'm** the star, of course!
- **Make** a collage using **many** pictures **from** different **magazines**.
- Charades (Wee Sing 6): Write the **names** or draw stick figures on slips of paper and put **them** in a basket: **marching**, **jumping**, **smiling**, **climbing**, **swimming**, **vacuuming**, **mouse**, **monkey**, **moose**, **camel**, **flamingo**, **lamb**, and **worm**.

Games and Toys

- **Motorboat Game** (Wee Sing 6)
- **Monkeying Around Game** by International Playthings
- **Monkey Madness game** by Ravensburger
- **Go Away Monster game** by Gamewright

Daily Routines

Moving through the day

- **Move** stuffed **animals**, trucks, furniture, etc. **from** one place to another around the house.
- **March** like a soldier.
- **Jump** high, **jump** low, **jump** forward, and **jump** backward!
- **Climb** stairs, steps or playground **equipment**.
- **Vacuum** the carpet.

Getting dressed

- It's cold this **morning**. Be sure to put on your **mittens**.
- Help **me** put a belt around **my tummy/stomach**, a bracelet on **my arm**, and a ring on **my thumb**.
- Put your dirty **pajamas** in the washing **machine** in the **basement** or laundry **room**.
- Be sure to **comb** your hair!

- **Monsters Under My Bed game** by Fundex Games
- **My Grandmother Went to Market game** by Child's Play
- Cat and **Mouse game** by Ravensburger
- Alfredo's Food Fight **game** by Fundex Games (meatballs)
- Whac-A-Mole **game** by Hasbro
- Don't **Monkey** Around by Milton Bradley
- **Marble** Works by Discovery Toys

Songs, Rhymes or Finger Plays

- This Old Man (Wee Sing 2)
- Three Little Monkeys Jumping on the Bed
- Mary Had a Little Lamb (Wee Sing 2)
- To Market, To Market (Wee Sing 2, 5, 9)
- Little Miss Muffet (Wee Sing 2)
- Hickory Dickory Dock (Wee Sing 2, 5)
- Round the Mulberry Bush
- Pat-a-Cake (Wee Sing 2, 5)
- Three Little Kittens (Wee Sing 2)
- Pop! Goes the Weasel (Wee Sing 3, 5)
- The Merry-Go-Round (Wee Sing 3)
- The Muffin Man (Wee Sing 3)
- Miss Lucy Had a Baby (Wee Sing 3)
- Miss Mary Mac (Wee Sing 3)
- The More We Get Together (Wee Sing 4)
- She'll be Comin' Round the Mountain (Wee Sing 4, 9)
- Three Blind Mice (Wee Sing 4)
- Baby Bumblebee (Wee Sing 5, 7, 9)
- The Mosquito (Wee Sing 7)
- Old MacDonald (Wee Sing 7, 9)



- When the **mouse** is finished giving **himself** a **trim**, he'll want a **broom**.
- The **mouse might** get carried away and sweep every **room** in the house.
- The **mouse may** even end up washing the floors with a **mop**.
- The **mouse** will crawl in the box and **make himself comfortable**.
- The **mouse** will fluff the pillow a few **times**.
- The **mouse** will ask you to read **him** a story.
- The **mouse** will want to sign his **name** with a pen ... which **means** he'll need scotch tape.
- Looking at the refrigerator will **remind him** that he's thirsty.

Props for this book

- Mouse
- 2 cookies
- Glass
- Straw
- Napkin
- Mirror
- Storybook
- Pen
- Sheet of paper
- Box of crayons
- Pair of scissors
- Broom
- Sponge and/or mop
- Bucket
- Empty tissue box (bed)
- Tape dispenser
- Cotton ball (pillow for mouse)
- Tissue sheet (blanket for mouse)

Additional Books

- *If You Give a Moose a Muffin* by Laura Joffe Numeroff
- *Are You My Mother?* by P.D. Eastman
- *"More, More, More" said the Baby* by Vera B. Williams
- *Is Your Mama a Llama?* by Deborah Guarino
- *It's Mine!* by Rod Campbell
- *Move Over, Rover* by Karen Beaumont
- *Mouse Paint* by Ellen Stoll Walsh
- *Mouse Count* by Ellen Stoll Walsh
- *Mouse Mess* by Linnea Asplind Riley
- *This Old Man* by Pam Adams
- *Five Little Monkeys Sitting in a Tree* by Eileen Christelow
- *Five Little Monkeys with Nothing to Do* by Eileen Christelow
- *Five Little Monkeys Jumping on the Bed* by Eileen Christelow
- *Five Little Monkeys Wash the Car* by Eileen Christelow
- *Five Little Monkeys Bake a Birthday Cake* by Eileen Christelow
- *Click, Clack, Moo: Cows That Type* by Doreen Cronin
- *The Chick and the Duckling* by Mirra Ginsburg
- *From Head to Toe* by Eric Carle
- *Here Are My Hands* by Bill Martin Jr.
- *Whose Baby Am I?* by John Butler
- *Green Eggs and Ham* by Dr. Seuss

Book: *If You Give a Mouse a Cookie*

Written by Laura Joffe Numerof, Illustrated by Felicia Bond

Follow a demanding little mouse and a boy who tries to give the mouse everything he wants. The story starts when the boy gives the mouse a cookie, but it doesn't end there! Each request the boy grants, leads to another demand by the mouse.

Building communication with this book

- **Cause and effect** If ... then ...
- **Associations** cookies and milk; blanket and pillow; paper and crayons; etc.
- **Conjunctions** if, when, then
- **Future tense modals** will, might, may
- **Predicting**

Conversational phrases for this book

- If you give a **mouse** a ... glass of **milk**, **mirror**, **broom**, etc.
- The **mouse** has a **milk moustache!** He **made** a **mess!**
- When the **mouse** looks in the **mirror**, he **might** notice his hair needs a **trim**.

“N” Unit Nasals



Habilitation Outreach for
Professionals in Education

Child-Friendly “N” Words

Initial

knee
knife
knock
know
nail
name
nap
napkin
naughty
neck
necklace
need
needle
neighbor
nest
never
new
next
nice
nickel
nightgown
night-night
nine
no
nobody
noise/noisy
none
noodles
nose
not
nothing
now
number
nurse
nut

Medial

and
animal
another
ant
any
around
aunt
banana
behind
bench
bunny

candle
candy
cleaning
count
cleaning
count
dance
dinner
dinosaur
donkey
don't
donut
downtown
drink
elephant
enough
find
finish
friend
funny
gentle
going
grandparents
green beans
hand
honey
hunt
inside
into
invite
jeans
lawn mower
lemonade
lunch
many
money
morning
paint
pancake
pants
peanut butter
pencil
penny
picnic
pineapple
plant
pony
pretend
rainbow

rainy
running
sandbox
sandwich
sink
snack
snake
sneakers
snow
snowman
stand
sunny
then
tiny
tonight
tuna
under
underpants
vanilla
want
went
wind
window
windy

Final

afternoon
again
airplane
all gone
balloon
bean
belly button
broken
brown
button
can
chicken
children
chin
clean
corn
crayon
down
fan
fine

fun
garden
green
hen
in
kitchen
kitten
lion
listen
man/men
medicine
mine
mitten
moon
nine
on
one
open
oven
own
pan
pen
penguin
popcorn
pumpkin
rain
raisin
run/ran
spoon
stone
sun
telephone
train
turn
vitamin
wagon
washing-
machine
when
win

Daily Routines

Moving through the day

- Turn, turn, turn lids and open containers.
- Put your clothes in the washing machine. Help fold your clean clothes.
- Talk on the telephone to all your grandparents, aunts and cousins.
- Knock, knock, knock on doors. Come in! Tell me your name again.
- Running here, running there and running all around.
- Do a funny dance. Dance like a monkey, snake, bunny, elephant, hen, or penguin.

Getting dressed

- Let's get dressed. Do you want to wear your knee-high jeans or your new green pants; your brown underpants or pink panties; sneakers or sandals; and don't forget your new necklace?
- It's too warm for your mittens.
- Can you button your shirt on your own?

Kitchen capers

- Let's have pancakes with honey, banana muffins or donuts for breakfast this morning. Fresh pineapple would be nice too.
- Let's have a snack in the kitchen. Do you want popcorn, pumpkin seeds or peanuts? You could also make a peanut butter and jelly sandwich for snack. You'll need a knife, a spoon, peanut butter, jelly and bread. When you're finished making it, put the sandwich on a napkin. Do you want another one?
- Let's pack a picnic lunch. We could bring chicken or tuna salad sandwiches, corn, and green beans to eat, and lemonade to drink. Don't invite the tiny ants, please.
- Let's bake raisin bread in the oven for dinner tonight. We're finished. Let's clean up and put everything in the sink for now. Don't forget the pan and spoon.

Each day, every day

- Listen to all the sounds inside your house.
- Be kind in the morning, afternoon or at night.
- Be nice and try to never be naughty. Naughty means not nice.
- Take a nap in the morning or afternoon. Can't sleep? Is it too noisy?
- Get into your nightgown or pajamas. Say night-night or goodnight to everyone.
- Save your money, how many pennies and nickels do you have now?
- Stand up and sit down again and again. That's a nice bench. Enjoy the weather. Is it a rainy, sunny, windy or snowy day?
- Have you ever seen a rainbow?
- Ask, "What's next?" whenever you're finished.

Activities

- Play with trucks. The truck says, “nah nah nah.”
- Try to put puzzle pieces **and** shape blocks **into** the wrong places **and** say, “N-N-N-No.”
- Make a **pretend** house out of a cardboard box or **construction** paper. Cut three sides to make a door. Put **pretend** people or pictures of family members **behind** the door. “**Knock, knock, knock on** the door.” “Oh, look, it’s (*person’s name*).” Play the same game with the door to your house.
- Hide a **lion in different** places (**behind, around, in, on, inside, into, and under**) things. **Can** your **friends find** him?
- **Animal** Charades-write the **names** or draw stick figures of the following **animals on** slips of paper **and** put them **in** a basket: **ant, bunny, dinosaur, donkey, elephant, hen, kitten, lion, pony, snake and penguin**. What did you **pretend** to be? Did you **win**?
- **Paint dry noodles**. **Count** out 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 and let them dry **in** the **sun**. String the **noodles on** a piece of **yarn** that’s long **enough** to make a **nice necklace**.
- Color a **rainbow** with **crayons**.

Games and Toys

- **Button, Button** Game (Wee Sing 6).
- **Penguin Says**-a variation of **Simon Says** (Wee Sing 6)
- **Bunny Hop** game by Educational Insights
- **Funny Bunny** game by Ravensburger
- **Penguin Pile Up** game by Ravensburger
- **Goodnight Moon** game by Briar Patch

Songs, Rhymes or Fingerplays

- Diddle Diddle Dumpling (Wee Sing 2)
- This Old Man (Wee Sing 2)
- Pop! Goes the Weasel (Wee Sing 3, 5)
- Head and Shoulders (Wee Sing 5, 9) or change the body parts to **nose, chin, neck and belly button (2Xs); hands and knees, and shins and ankles (IX); nose, chin, neck and belly button (IX); belly button**.
- Little Bunny Foo-Foo (Wee Sing 7)

Book: *The Little Red Hen*

Written and Illustrated by Paul Galdone

Follow the little red hen as she works very hard cleaning, planting seeds, cutting wheat, taking wheat to the mill, and baking a cake. She repeatedly tries to get the dog, cat and mouse to help her with the chores. However, each one refuses to help her saying, “Not I.” The little red hen teaches the other animals a lesson by eating all the cake herself. Yum!

Building communication with this book

- **Adjectives** little, red, cozy, soft, sunny, warm, tall, fine, white, big, hot, shining, delicious, beautiful, last, eager
- **Negative** not

- **Articles** a, the
- **Conjunction** and
- **Compound verb phrases** watered the wheat and pulled the weeds, etc.
- **Future tense** will
- **Regular past tense** lived, liked, cooked, washed, mended, raked, mowed, hoed, planted, tended, watered, pulled, pushed, returned, gathered, mixed, poured, filled, strolled, jumped, scampered
- **Irregular past tense** had, made, swept, found, said, did, began, cut, ground, took, got, came, built
- **Synonyms** sleep/nap/snooze
- **Prepositions** on, by, into, in, of, through, to, from, with, off of, out of
- **Questions** who
- **Moral of a story**
- **Acting out the story, using the dialogue of each animal**
- **Auditory memory for sequencing and recalling details**

Conversational phrases for this book

- The cat, dog, mouse **and** the little red **hen** live together.
- The cat, dog, **and** mouse slept, **napped and snoozed** all day.
- The little red **hen** did all the work. She **needs** help!
- “Who will **plant/cut/mill/make** a cake with/ this wheat?” cried the little red **hen**.
- “**Not I,**” said the cat/dog/mouse.
- “**Then I will,**” said the little red **hen**. **And** she did.
- The cat, dog, **and** mouse came **into** the **kitchen**.
- “Who will eat this cake?” cried the little red **hen**.
- “I will,” said the cat/dog/mouse. Oh, **no** you **won’t!!!!**
- The little red **hen** ate the cake all by herself!
- **Now**, all the **animals** help the little red **hen** **around** the house.

Props for this book

- Red hen
- Cat (some versions have different animals)
- Dog (some versions have different animals)
- Mouse (some versions have different animals)
- Seeds (for grains of wheat)
- Hoe
- Watering can
- Plastic knife (for sickle)
- Wheelbarrow (or box)
- Flour in a small baggie
- Cake or bread (differs in some versions)

Additional Books

- *Goodnight Gorilla* by Peggy Rathmann
- *Goodnight Moon* by Margaret Wise Brown
- *That’s Not My Monster* by Fiona Watt
- *That’s Not My Dinosaur* by Fiona Watt
- *That’s Not My Bunny* by Fiona Watt



“W” Unit Semivowels



Habilitation Outreach for
Professionals in Education

Child-Friendly “W” Words

Initial

one
wacky
waddle
wade
waffle
wag
wagon
waist
wait
waiter
waitress
wake-up
walk
wall
wallet
walnut
walrus
wand
want
warm
wash
washcloth
washing-
machine
waste
wastebasket
watch
water
waterfall
watermelon
wave

wax
way
we
wear
weather
web
weed
week
weep
weigh
welcome
well
went
were
wet
whack
what
whatever
wheat
wheel
wheelchair
when
where
which
whisker
whisper
whistle
white
why
wide
wife

wig
wiggle
wild
will
win
wind
windmill
window
wing
wink
winter
wipe
wire
wish
with
wizard
wobble
wolf
woman
wonder
wood
woof-woof
wool
word
work
workbench
world
worm
wow!

Medial

anyone
away
awhile
cartwheel
everyone
flower
owie
owl
penguin
pinwheel
quack
quiet
sandwich
shower
sidewalk
someone
squirrel
stopwatch
swallow
swan
sweater
sweep
swim
swing
towel
tower

Daily Routines

Moving through the day

- Walk here, walk there, and walk on the sidewalk.
- Walk forward and backward.
- Pretend to be different animals. Walk like a wolf, penguin and a squirrel. Wiggle like a worm, waddle like a duck, swim like a whale, crawl like a spider on his web, or fly like an owl.

Getting dressed

- Wash your face with a washcloth.
- Remember to wear your sweater when it's cold outside.
- Wear something white today.

Kitchen capers

- Fix waffles for breakfast and a sandwich for lunch.
- Tell Mom or Dad how many you want—just one or twelve?
- Drink plenty of water with your meals.
- Be sure to take little bites and swallow.
- Wipe-up your mess with a kitchen towel.
- Sweep the crumbs off the floor.
- Eat watermelon for dessert.
- Put all your trash in the wastebasket.

Each day, every day

- Wake-up every morning with a smile.
- Look outside your window. What's the weather like?
- Is it hot, warm or cold? Is it dry or wet, windy or calm?
- Be quiet if someone is sleeping so you won't wake them up.
- Wave goodbye to people as they go away.
- Wink at someone.
- Make a wish.
- Whisper something in someone's ear.
- When someone says “Thank you,” you say: “You're welcome.”
- Wait for people, wait in lines, wait your turn, and wait for things to be ready.
- Tell people where you went today.

Activities

- Wind up wind up toys.
- At the park, swing way up high.
- Dig for worms.
- Watch animals and people in your neighborhood from a window.
- Wash dirty toys, clothes, dishes and the car with water. Everything is wet.
- Whistle while you work and play.
- Walk around the house, yard, or neighborhood.
- Sweep the sidewalk.
- Where is ___? Go and find it.
- Help mom or dad wax the car.
- Help mom or dad work in the garden. You can pull or whack the weeds.
- Turn cartwheels with your friends outside.
- Build a tall tower or wall out of blocks or shoeboxes. Whee! Watch them fall down.
- Dress-up as a waiter or waitress. Put an apron around your waist and take everyone's order.

- Pretend to be a **wizard**. Using a **wand**, turn your friends or family members into **whales, worms, walruses, swans, owls, penguins** or **squirrels**.
- Fill plastic **water** bottles **with** a variety of colorful objects and shake **well**. I hear that!
- Tell all of your stuffed animals and dolls to **wait-wait-wait!**
- Play a **wake** up game **with** family members, stuffed animals and/or dolls. "Shhhhhh..... night-night. **WAKE-UP!**"

Games and Toys

- Press 'N' Go **Inchworm** by International Playthings
- **Wormy Apples** game by Fundex
- Go **Away** Monster game by Gamewright
- **Whac-A-Mole** game by Hasbro
- Brown Bear, Panda Bear **What** Do You See game by University Games
- My Grandmother **Went** to Market game by Child's Play
- **Where** are the Animals? Game by Mattel
- Uncle **Wiggley** by Milton Bradley

Songs, Rhymes or Fingerplays

- This is the Way (Adapt for Mrs. Wishy-Washy book)
- Wee Willie Winkie (Wee Sing 2)
- Mary Had a Little Lamb (Wee Sing 2)
- This Little Pig Went to Market (Wee Sing 2)
- Twinkle Twinkle Little Star (Wee Sing 2)
- A-Hunting We Will Go (Wee Sing 3)
- Pop! Goes the Weasel (Wee Sing 3, 5, 9)
- Walking, Walking (Wee Sing 5)
- Fuzzy Wuzzy (Wee Sing 7)
- One Elephant Went out to Play (Wee Sing 7)
- Eentsy, Weentsy Spider (Wee Sing 7, 9)
- Oh, Dear! What Can the Matter Be? (Wee Sing 8)
- Frog Went A-Courtin' (Wee Sing 8)
- Polly Wolly Doodle (Wee Sing 8, 9)

Book: Mrs. Wishy-Washy

Written and Illustrated by Joy Cowley

Follow a cow, a pig, and a duck as they wallow in the mud. Along comes Mrs. Wishy-Washy who washes them clean: wishy-washy, wishy-washy. But when Mrs. Wishy-Washy returns to her house, the three animals rush back into the mud. "Oh, lovely mud," they say.

Building communication with this book

- **Regular past tense verbs** jumped, rolled, paddled, screamed
- **Irregular past tense verbs** went, said, came
- **Auditory memory for repetitive phrases** "In went the cow/pig/duck, wishy-washy, wishy-washy." "Oh lovely mud, said the cow/pig/duck." "Away went the cow/pig/duck."
- **Sequence events and retell a simple story**

Conversational phrases for this book

- The cow jumped into the mud-**Wheeee!**
- The pig rolled in the mud-**Wheeee!**
- The duck paddled in the mud-**Wheeee!**
- Along came Mrs. **Wishy-Washy**.
- In **went** the cow.
- In **went** the pig.
- In **went** the duck.
- **Wash** all the animals.
- **Wishy-washy, wishy-washy**.
- All the animals are **wet**.
- Dry them **with** a **towel**.
- Tell all the animals to **wait**.
- Mrs. **Wishy-Washy went** into the house.
- **Away went** the cow.
- **Away went** the pig.
- **Away went** the duck.
- Oh, lovely mud, they said. **Wheeee!**
- **Where** did they go?
- All the animals jumped in the mud! **Wow!** I bet they get in trouble.
- Mrs. **Wishy-Washy will** be mad.

Props for this book

- Plastic toy animals: 1 cow, 1 pig, and 1 duck
- Bowl of water (for the tub)
- Bowl with chocolate pudding covering the bottom (for the mud puddle)-save some to eat later
- Scrubbing brush
- Apron, headscarf, or fuzzy slippers to role-play the part of Mrs. Wishy-Washy
- Towel (for drying the animals)

Additional Books

- *Mrs. Wishy-Washy's Splishy Sploshy Day* by Joy Cowley
- *Mrs. Wishy-Washy Makes a Splash* by Joy Cowley
- *Mrs. Wishy-Washy's Farm* by Joy Cowley
- *Mr. Wishy-Washy* by Joy Cowley
- *Mrs. Wishy-Washy's Christmas* by Joy Cowley
- *Oh Where, Oh Where Has My Little Dog Gone?* by Iza Trapani
- *Where's Spot?* by Eric Hill
- *Brown Bear, Brown Bear, What Do You See?* by Bill Martin Jr.
- *Panda Bear, Panda Bear, What Do You See?* by Bill Martin Jr.
- *Polar Bear, Polar Bear, What Do You Hear?* by Bill Martin Jr.
- *The Wolf's Chicken Stew* by Keiko Kasza
- *Walking Through the Jungle* by Julie Lacombe



“Y” Unit Semivowels



Habilitation Outreach for
Professionals in Education

Child-Friendly “Y” Words

Initial

unicorn
use
yacht
yahoo
yak
yam
yank
yap
yard
yardstick
yarn
yawn
yeah!
year
yell
yellow
yellow jacket
yelp
yes

yesterday
yet
yield
yikes!
yip
yodel
yoga
yogurt
yolk
you
you'd
you'll
young
your
yourself
youth
yowl
yo-yo
yucky
yummy
yum-yum

Medial

ambulance
backyard
barbecue
barnyard
circular
canyon
coyote
crayon
cube
cucumber
curious
cute
few
figure
front yard
huge
human
kayak

magnolia

onion
rectangular
spaniel
stallion
tortilla
triangular
vacuum
yo-yo
yucca
yum/yum

Daily Routines

Getting dressed

- Get dressed all by **yourself**.
- Wear something **yellow**.
- Look at **yourself** in the mirror. **You** are **young**.
- That is a **cute** outfit.
- **Yell** to your friend across the street.

Kitchen capers

- “Do **you** want ____?” “**Yes**, please” or “No, thank **you**.”
- Taste different flavors of **yogurt**. Which one is **yummy**?
- A raw **onion** might taste **yucky**.
- Eat a **tortilla**.
- Make a **cucumber** salad.
- Help **your** dad or mom with the **barbecue**.
- Eat **yams** for dinner.
- Put ice **cubes** in **your** soda pop.
- How do **you** like the **yolks** of **your** eggs?
- Have a **barbecue** in **your** backyard.

Each day, every day

- Play outside in **your** front **yard** or back **yard**.
- **Yeah** for **you**!
- **Yodel** while **you** walk.
- **Yawn** when **you're** sleepy.
- Answer “**yes**” and “no” questions.
- Be **curious** about how things work.

Activities

- Sort clothes. These are mine, these are his/hers and these are **yours**.
- Draw a picture, look at photos, or dictate a story about what **you** did **yesterday**.
- Gather tools and **utensils** and discuss, “What do **you** use this for?”
- Draw with **crayons**.
- **Vacuum** the floor.
- Play with a **yo-yo**.
- Be a cowboy, “**Yahoo!**”
- Glue pieces of **yarn** to cardboard to make an abstract picture.
- Find everything in the house that is **yellow**.
- Find scary things around **your** house. **Yikes!!!**
- Pretend to be a cheerleader. Jump and **yell**. **Yeah!**
- Pretend to be a dog. Make different dog sounds: **yap**, **yelp**, **yip**, and **yowl**.
- Make a **huge** spider web in **your** room **using** lots of **yarn**.
- Find all the **triangular**, **circular** or **rectangular** things in **your** house.
- **Use** play dough to make “**Y**” animals: **unicorn**, **yak**, **coyote**, **stallion**, cocker **spaniel**, **yellow** jacket.
- Make a **human** collage. **Use** pictures from old magazines.
- Make a **kayak** from a large **rectangular** box.
- Help mom or dad weed flowerbeds. **Yank** out the weeds.
- Measure the rooms of **your** house **using** a **yardstick**.
- Make a **huge**, **yellow** **yield** sign out of construction paper.
- Learn a **few** **yoga** moves.
- Pretend to be an **ambulance** driver. Did **you** **cure** all the sick people?
- Read a **Curious** George book.

Games and Toys

- Brown Bear, Panda Bear What Do **You** See game by University Games
- Polar Bear Touch and Stack Blocks by Small World Toys (**you**)
- **Barnyard** (Wee Sing 6)
- Number One, Touch **Your** Tongue (Wee Sing 3)

Songs, Rhymes or Fingerplays

- Did You Feed My Cow? (Wee Sing 7)
- Bought Me a Cat (Wee Sing 7)
- The Old Chisholm Trail (Wee Sing 10)
- No, No, Yes, Yes (Wee Sing 11)
- Tingalayo (Wee Sing 7, 9)
- Put Your Little Foot (Wee Sing 8)
- The Hokey Pokey (Wee Sing 3, 9)
- Row, Row, Row Your Boat (Wee Sing 4, 9)
- If You're Happy (Wee Sing 9)
- Shake Your Sillies Out

Book: *Are You My Mother?*

Written by P. D. Eastman

The baby bird sets out to find his mother. Along the way he meets many interesting animals and vehicles, but none of them are his mother. What will happen? Will mother and baby bird find each other?

Building communication with this book

- **WH question** "Where is ____?"
- **Auxiliary verb question** "Are you ____?"
- **Turn taking in conversation using question and answer**
- **"Not" concept**
- **Categorize animals and vehicles**
- **Compare and contrast** How are the bird and the airplane the same and different?
- **Safety reminder** Stay in the same place if you get lost.

Conversational phrases for this book

- "Are **you** my mother?" and "I am not **your** mother." each time they are used in the story.
- The tree is growing in the **yard**.
- The baby bird is **young**.
- "Yikes!" he **yelled** as he fell out of the tree.
- He **yelled** down to the boat.
- He **yelled** up to the plane.
- "You are not a ____."
- "Yeah! **You** are my mother."
- Mother bird said, "**You** were all by **yourself**."
- The baby and the mother bird are **reunited**.

Props for this book

- Baby bird and mother bird
- Nest
- Tree branch or twig
- Plastic egg
- Worm
- Rock
- Kitten
- Chicken
- Dog
- Cow
- Old car
- Boat
- Plane
- Steam shovel or front loader

Additional Books

- *Yummy Yucky* by Leslie Patricelli
- *Clap Your Hands* by Lorinda Bryan Cauley
- *Yo! Yes!* by Chris Roschka
- *Polar Bear, Polar Bear, What Do You Hear?* by Bill Martin Jr.
- *Brown Bear, Brown Bear, What Do You See?* by Bill Martin Jr.
- *Panda Bear, Panda Bear, What Do You See?* by Bill Martin Jr.
- *Baby Bear, Baby Bear, What Do You See?* by Bill Martin Jr.
- *Is Your Mama a Llama?* by Deborah Guarino
- *Who Stole the Cookie from the Cookie Jar?* by Jane Manning or other version
- *There Was a Coyote Who Swallowed a Flea* by Jennifer Ward
- *Harold and the Purple Crayon* by Crockett Johnson
- *My Crayons Talk* by Patricia Hubbard



“L” Unit Liquids



Habilitation Outreach for
Professionals in Education

Child-Friendly “L” Words

Initial

ladder
lady
lake
lamb
lamp
large
last
late/later
laugh
laundry
leader
leaf
learn
left
leg
lemon
lemonade
leopard
less
let
letter
lettuce
lick
lie
lift
light
lightning
like
lime
line
lion
lips
lipstick
list
listen
little
living room
lizard
lobster
lock
log
lollipop
long
look
lost
loud
love
low

Medial

luggage
lunch
airplane
alike
all gone
alligator
a lot
ambulance
applesauce
asleep
balloon
belly
belt
black
blanket
block
blouse
blow
blue
broccoli
buffalo
build
butterfly
caterpillar
celery
chocolate
clap
clean
climb
clock
close
closet
clothes
cloud
clown
cold
color
elbow
elephant
eleven
eyelash
eyelid
family
flag
flower
follow
glasses
gloves

glue

gorilla
helicopter
hello
help
hold
jello
jelly
mailman
marshmallow
milk
motorcycle
necklace
old
pillow
plant
plate
play
play dough
playground
please
polar bear
police
roller blades
ruler
sailboat
salad
shoulder
silly
sled
slide
slipper
slow
splash
telephone
television
toilet
umbrella
wolf
yellow

Final

all
animal
ankle
apple
ball
bell
bicycle
bottle

bowl
bubble
call
careful
cereal
cool
doll
fall
feel
full
gentle
girl
hall
heel
hill
hole
little
mail
noodle
owl
pail
pencil
people
pickle
pool
popsicle
puddle
pull
puzzle
roll
school
seal
shell
shovel
smell
smile
snail
spill
squirrel
stool
table
tail
tall
tell
tickle
towel
tricycle
turtle
wall

Daily Routines

Moving through the day

- Go down a **slide** or ride on a **sled**.
- Ride your **bicycle** or **tricycle**.
- **Roll** a **ball**.
- **Blow bubbles** or **blow up balloons**.
- **Climb** a **jungle gym** or a **ladder** at the **playground**.
- Walk **slowly** or **quickly**.
- **Clap** your hands **loudly**.
- **Leap** over **puddles** and other things.
- **Lift** something **light** and something heavy.

Getting dressed

- **Splash** water in the bathtub.
- Dry your hair with a **towel**.
- **Smile** when you **look** in the mirror. Do you see your **eyelashes** and **eyelids**?
- Put **lotion** on your **legs**. That **feels cool**.
- What **color belt** will you wear? **Blue, black** or **yellow**?
- Take your **clean clothes** out of the **laundry** basket and hang them in your **closet**.
- Pack your **clothes** in your **luggage**. Don't forget your **blouse, gloves, glasses, necklace** and **slippers**.

Kitchen capers

- For breakfast you can have **cereal** or toast and **jelly** with a **glass of milk**.
- Do you want a snack? You could have **vanilla** or **chocolate** pudding, **applesauce**, a **slice of watermelon**, a **bowl of lime jello**, **marshmallows**, a **popsicle**, **pretzels** or an **apple**.
- Make **celery** sticks **filled** with cheese or peanut butter. Put them on your **plate**.
- For **lunch** we can have a **large lettuce**, **broccoli** and **noodle salad** with a **glass of lemonade**. Do you **feel full** now?
- Do you **like pickles** or **olives**?
- **Lick** a **lollipop**. Your **lips** are a **little** sticky now.
- Do you **like** the **smell** of fresh bread? I could eat the **whole loaf**!

Each day, every day

- **Learn** a new word.
- **Play** with your favorite toys.
- **Laugh a little** or a **lot** every day. Be **silly**!
- **Call** someone on the **telephone**.

- Say a **friendly "hello"** to your friends.
- Never **tell a lie**.
- **Always** say **"please"** and **"thank you"** and **"you're welcome."**
- **Flush the toilet**.
- Get your **blanket** and **pillow** and go to **sleep**.

Activities

- Put a **puzzle** together.
- Put **clothes** on your **dolls**.
- **Play** with **play dough**.
- **Lock** and **unlock** and open and **close** doors.
- **Look** for **animals** such as a **leopard, llama, alligator, buffalo, elephant, gorilla, polar bear, lion, lamb, wolf, turtle, lizard, owl** and a **camel** at the zoo.
- **Look** for a **lobster, turtle, whale, seal** and an **alligator** at an aquarium.
- Go on a bug hunt. Find a **snail, ladybug, butterfly** or a **caterpillar**.
- **Play** Simon Says. Touch your: **legs, elbows, shoulders, ankles, heels** and **belly**.
- **Help** with **family** projects: rake the **leaves, plant flowers**, dig a **hole** with a **shovel** or **clean** the **pool**.

Games and Toys

- **Looby Loo** Game (Wee Sing 6, 9)
- Bye-Bye **Balloons** game by International Playthings
- **Ladybug** Game by Zobmond
- The Very Hungry **Caterpillar** Game by University Games
- **Elefun** game by Hasbro
- Chutes and **Ladders** by Milton Bradley

Songs, Rhymes or Fingerplays

- Little Boo Peep (Wee Sing 2)
- Mary Had a Little Lamb (Wee Sing 2)
- Twinkle Twinkle Little Star (Wee Sing 2)
- Polly, Put the Kettle On (Wee Sing 2)
- London Bridge (Wee Sing 3)
- Skip to My Lou (Wee Sing 3)
- Five Little Ducks (Wee Sing 7)
- Little Green Frog (Wee Sing 7)
- Little Bunny Foo-Foo (Wee Sing 7)
- Polly Wolly Doodle (Wee Sing 8, 9)



Book: *Lady with the Alligator Purse*

Written by Mary Ann Hoberman, Illustrator Nadine Bernard Westcott Follow the antics of Miss Lucy's baby, Tiny Tim, as he drinks up all the water, eats up all the soap and tries to eat the bathtub too. Miss Lucy calls the doctor, the nurse and the lady with the alligator purse. Both the doctor and nurse misdiagnose Tiny Tim's condition, but the lady with the alligator purse knows just what to give him. She prescribes ... pizza!

Building communication with this book

- **Past tense verbs** had, was, drank, ate, tried, called, came, said, went
- **Pronouns** his, she, he
- **Four-eight word utterances** Miss Lucy had a baby. His name was Tiny Tim. He ate up all the soap. In came the doctor. In came the lady with the alligator purse.
- **Rhyming** Tim/swim; nurse/purse
- **Auditory memory for repetitive sentences.**

Conversational phrases for this book

- Miss **Lucy** had a baby **called** Tiny Tim. Why did she **call** him that?
- **Look**. He can swim **really well**.
- He drank up **all** the water. Do you think he's **full**?
- He ate up **all** the soap. **Will** he **feel** sick? **Look** at **all** the **bubbles!**
- That bathtub is too **large** for that **little** baby's mouth. He's **stupid!**
- Miss **Lucy** **called** the (doctor/nurse/lady with the **alligator** purse).
- **Look**, the **little** baby is **blowing** bubbles.
- In came the (doctor/nurse/lady with the **alligator** purse).
- "Mumps"/ "Measles"/ "Nonsense!" said the (doctor/nurse/lady with the **alligator** purse).
- They're too **loud**. Miss **Lucy** **looks** worried.
- "**Penicillin**"/ "Castor **oil**"/ "Pizza!" said the (doctor/nurse/lady with the **alligator** purse).
- That medicine **looks** nasty, but the pizza **looks** great.
- How many **large** pizzas do they have? It **looks like** **eleven** or **twelve**.
- Out went the (doctor/nurse/lady with the **alligator** purse).
- The doctor **looks like** he **feels** sick now. He's **holding** his **belly**.
- Look at the **lady** with the **alligator** purse **slide** down the banister.

Props for this book

- Nurse
- Lady with an alligator purse (a string around an alligator's tail & snout makes a purse)
- Doctor
- Baby (Tiny Tim)
- Bathtub
- Bar of soap
- 2 medicine bottles (1 for castor oil and 1 for penicillin)
- 2 spoons (for medicine)
- Pizza

Additional Books

- *There Was an Old Lady Who Swallowed a Fly* (any version)
- *There Was an Old Lady Who Swallowed the Sea* by Pam Adams
- *There Was an Old Lady Who Swallowed a Pie* by Alison Jackson
- *There's an Alligator under My Bed* by Mercer Mayer
- *Stellaluna* by Janell Cannon
- *It Looked Like Spilt Milk* by Charles G. Shaw
- *The Very Lonely Firefly* by Eric Carle

“R” Unit Liquids



Habilitation Outreach for
Professionals in Education

Child-Friendly “R” Words

Initial

rabbit
raccoon
race
radio
rag
rain
rainbow
raisin
rake
ranch
rat
rattle
reach
read
ready
rectangle
red
remember
rest
rhyme
rice
ride
right
ring/rang
rinse
rip
river
roach
road
robe
robot
rock
roll
roof
room
rooster
rope
round
row
rowboat
rub
rug
run/ran
wrist
write
wrong

Medial

airplane
arm
around
backyard
barn
bathroom
bedroom
bird
bread
break
breakfast
bring
broken
brown
brush
butterfly
careful
carrot
carry
cereal
cherry
children
church
circle
corn
cracker
cry
dark
dessert
dirty
draw
dress
drink/drank
drive
dry
farm
farmer
fireman
first
fork
french fries
friend
frog
furry
garage
garbage

garden
giraffe
girl
grandma
grandpa
grapes
grass
green
hamburger
hard
horse
hungry
hurry
hurt
ice cream
living room
lizard
morning
motorcycle
nurse
orange
park
parrot
party
playground
popcorn
pretty
pretzel
purse
refrigerator
scared
scissors
shirt
shorts
skirt
sorry
squirrel
stairs
story
strawberry
street
syrup
thirsty
throw
tired
tomorrow
toothbrush
train

tree
tricycle
truck
turkey
turn
turtle
underpants
very
work
worm
yard
yesterday
yogurt
zebra

Final

after
alligator
another
are/were
bear/teddy
before
better
brother
butter
car
chair
color
cover
deer
diaper
dinner
dinosaur
doctor
dollar
door
drawer
dryer
ear
far
father
feather
finger
fire
floor
flower
four
hair

hear
her
here
jar
ladder
later
letter
more
mother
near
our
over
peanut-
butter
pear
rooster
pair
paper
picture
poor
pour
refrigerator
share
shoulder
shower
sister
slipper
sneaker
spider
square
stair
star
store
sweater
teacher
tear
their
there
tiger
tire
tractor
under
water
wear
were
where
your
zipper

Daily Routines

Moving through the day

- Run fast, run slow.
- Turn round and round.
- Lie with **your** tummy on the **floor** and **reach your arms** up high to be an airplane.
- Climb on big **rocks**.

Getting dressed

- Take off **your robe**.
- Rub **your** ____.
- Get **dressed**.
- What will you **wear**?
- Put on **your underpants, shirt, skirt, shorts, sweater**.
- Zip the **zipper**.
- **Brush your hair**.
- Now **you're ready**.

Kitchen capers

- Open the **jar**.
- Sit in **your chair**.
- **Pour your drink**.
- Who wants **more**?
- Have lunch with foods **from** “R” list.
- **Rinse** the dishes.

Each day, every day

- **Brush your teeth** with a **toothbrush**.
- **Rock** in a **rocking chair**.
- **Read a story**.
- **Remember right from wrong**.
- Say **you're sorry**.
- “I **hear** that!”

Activities

- **Gather pictures** of family and friends and put one **person** at a time behind the **door**. Knock on the **door**. Who's **there**?
Mother, father, brother, sister, grandmother, grandfather, friends.
- Have a **race**. Who will **hurry** to finish the **race first**?
- **Draw a picture** or make a model **from** a box of the **rooms** in **your** house. Label each **room**: **living room, bedroom, bathroom, play room, recreation room, backyard, porch.**

- Watch the **rain shower from your** window. **Roar, hear the thunder.** Look for a **rainbow** when the sun comes out.
- Make a **rock** collection. Find some **more**.
- Make a **road** on the **rug** with masking tape. **Drive around and park your toy car, truck, tractor, camper, motorcycle.** Above the **road** fly your toy **airplane, helicopter**.
- Find things in **your** house that look like **different** shapes: **Square, circle, triangle, rectangle, star**.
- **Sort** the **laundry**. Use **pronouns**. This is **yours, hers, theirs**. Use names: **Mother's, father's, sister's, brother's**.

Games and Toys

- Go Away **Monster** game by Gamewright
- **Monsters Under My Bed** game by Fundex Games
- The **Very Quiet Cricket** Game by University Games
- The **Very Hungry Caterpillar** Game by University Games
- The **Very Hungry Caterpillar** Card Game by University Games
- The **Very Hungry Caterpillar** Magnetic Set by University Games
- The **Very Hungry Caterpillar**: 18 Piece Puzzle by Briar Patch
- **Red Rover** Game (Wee Sing 6)
- **Rock, Paper, Scissors** Game
- **Freeze** Game (Wee Sing #6)

Songs, Rhymes or Fingerplays

- Ring-A-Round the Rosy (Wee Sing 5, 9)
- Rock-A-Bye Baby (Wee Sing 2, 5)
- Row, Row, Row Your Boat (Wee Sing 4, 9)
- Round the Garden (Wee Sing 5)
- Ride a Cock-Horse (Wee Sing 2)
- Ten in the Bed (Wee Sing 9)
- She'll be Comin' Round the Mountain (Wee Sing 4, 9)
- Are You Sleeping (Wee Sing 4)
- Frog Went A-Courtin' (Wee Sing 8)
- Rain, Rain, Go Away (Wee Sing 9)
- Eentsy, Weentsy Spider (Wee Sing 7, 9)

Book: Little Red Riding Hood

Written by Mirelle Levert or Any Version

A little girl walks through the woods to take some food to her sick grandmother. When she arrives at her grandmother's house, she finds that her grandmother looks different. Soon she is involved in an exciting adventure to help her grandmother.

Building communication with this book

- **Pronouns** her, your, yours, their
- **Family members** mother, daughter, grandmother
- **Auditory memory for repetitive sentences** "Grandma, what big ____ you have." Don't talk to strangers.

Conversational phrases for this book

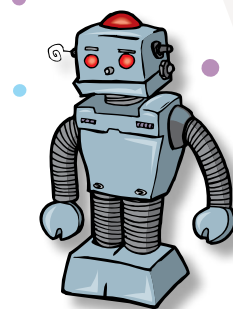
- Any phrase using **Red Riding Hood** or **grandmother**
- **Her** cape was **red**.
- **Grandmother** was sick.
- "**Remember**, do not talk to **strangers**."
- "**Where are** you going so **early**?" asked the wolf.
- She **forgot** not to talk to **strangers** and **answered** him.
- "I'm **sorry your grandmother** is sick," said the wolf.
- But the wolf **really** was not **sorry**.
- She stopped to look at **rabbits** and pick **flowers**.
- The wolf **hurried** to **Grandmother's** house.
- "Who is **there**?" asked **Grandmother** when she **heard** a noise.
- **Red Riding Hood** **reached her grandmother's** house.
- She was **surprised**.
- Something was not **right**.
- "What big **ears** you have!"
- "The **better** to **hear** you with, my **dear**."
- The **hunter** **heard** the noise.
- We don't **ever** have to **worry** about the wolf again.
- **Red Riding Hood** **hurried** home.
- They lived happily **ever after**.

Props for this book

- Little girl
- Mother
- Wolf
- Grandmother
- Man as the hunter
- Basket with some food
- Flowers

Additional Books

- *The Big Road Race* by Jan and Stan Berenstain
- *The Baby Bee Bee Bird* by Diane Redfield Massie
- *Going on a Bear Hunt* by Michael Rosen or any other version
- *Horton Hears a Who* by Dr. Seuss
- *The Tortoise and the Hare*, any simple version
- *A House for Hermit Crab* by Eric Carle
- "*More, More, More*" *said the Baby* by Vera B. William
- *It's the Bear!* by Jez Alborough
- *Go Away Big Green Monster* by Edward R. Emberley
- *Here Are My Hands* by Bill Martin Jr.
- *Little Gorilla* by Ruth Lercher Bornstein



“CH” Unit Affricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “CH” Words

Initial

chain
chair
chalk
champion
change
channel
chase
check
checkers
cheek
cheer
cheerful
cheerios
cheese
cheeseburger
cheetah
cherry
chest
chew
chick
chicken
chief
children/child
chili
chilly
chimney
chimpanzee
chin
chip
chipmunk
chocolate
choice
choo-choo
choose/chose
chop
chore
chuckle
church

Medial

adventure
beach ball
catcher
catching
chocolate chip
creature
enchilada
french fries
furniture
hatching
high chair
ketchup
key chain
kitchen
lunch box
marching
matches
nature
orchard
pasture
peaches
picture
pitcher
potato chip
reaching
rocking chair
teacher
temperature
touching
watching

Final

batch
beach
bench
branch
bunch
catch
church
coach
couch
crunch
ditch
each
fetch
H
hatch
hopscotch
itch
lunch
march
match
much
munch
ostrich
ouch
peach
pitch
porch
punch
ranch
reach
roach
sandwich
scratch
speech
spinach
stretch
switch
teach

touch
watch
which
witch
wrench

Getting dressed

- **Check** your diaper.
- **Change** your clothes.
- Tickle your **chin**, **cheek**, **chest**.

Kitchen capers

- **Chew** with your mouth closed.
- Eat **chocolate** covered **cherries**.
- Pack your **lunchbox**. Maybe you'll **choose** a **cheese sandwich**, **cherries** or a **peach**, and **chips**.
- Taste “CH” foods: **cheese**, **cherry**, **chicken**, **cheeseburger**, **chocolate**, **chili**, **chips**, **cheerios**, **ketchup**, **enchilada**, **peach**, **chocolate chip**, **french fries**, **sandwich**, **spinach**. Which ones can you **chop**? Which ones go **crunch**? Which ones are **chewy**?

Each day, every day

- **Check** the **temperature** and see if it is **chilly** or warm.

Activities

- Play with trains, “**Choo choo**.”
- Play musical **chairs**.
- Draw with **chalk**.
- Name **furniture** in your house. How many different kinds of **chairs** do you have? Be sure to count the baby's high **chair** and the rocking **chair**. What color is your **couch**?
- Play **matching** games with cards or objects around the house, such as **matching** socks or commercial **matching** games.
- Have a pretend **beach** party using the book, Just Grandma and Me. Take your **beach chair**, **beach ball**, **beach towel**. **Stretch** out on your **beach towel** and **watch** the waves. Dig a **ditch** in the sand. Draw an **H** in the sand. **Touch** the **scratchy** sand. It feels **itchy** when it gets into your swim suit. When it is time for **lunch**, buy a **cheeseburger** or maybe a hotdog with **ketchup** and **french fries**. If the **temperature** gets too hot, go into the water where it is **chilly**. **Chase** the waves. **Change** into your clothes before you go home.
- Go outside and play ball with some other **children**. Who is the **pitcher**? Who is the **catcher**? **Each child** gets a turn. **Reach** for the ball. Let your dog **fetch** the ball if you miss it.

Daily Routines

Moving through the day

- Play **chase**.
- **Stretch**.
- **March** around.

Games and Toys

- Checkers
- Hopscotch
- Game of **Catch**
- Game of **Chase**
- Mouse and **Cheese** (Wee Sing 6)
- Musical **Chairs** (Wee Sing 6)
- Number One, **Touch** Your Tongue (Wee Sing 3)
- **Chuck** it **Chicken** game by Ravensburger
- **Chicken Chase** by Fisher-Price
- Cat & Mouse game by Ravensburger (**cheese**)
- Hi Ho! **Cherry-O** Game by Hasbro
- **Chomp!** card game by Gamewright

Songs, Rhymes or Fingerplays

- The Farmer in the Dell (Wee Sing 7)
- A-Hunting We Will Go (Wee Sing 3)
- Punchinello (Wee Sing 3)
- The Mosquito (Wee Sing 7)
- Five Little Chickens (Wee Sing 7)
- The Ants Go Marching (Wee Sing 7, 9)
- Chicka Chicka Boom Boom and Other Coconutty Songs by John Archambault

Book: *Chicka Chicka Boom Boom*

Written by Bill Martin Jr. and John Archambault,

Illustrated by Lois Ehlert

The letters are out on an adventure as they all try to climb the coconut tree. Follow the alphabet and find out what happens as they all join in on the fun.

Building communication with this book

- Rhyming words
- Lower and upper case letter identification
- Descriptive adjectives and verbs

Conversational phrases for this book

- **Chicka chicka** boom boom (throughout the story)
- The letters are like little **children**.
- They are **chasing each** other up the tree.
- It looks like they are **marching**.
- Here comes **H** up the coconut tree.
- The tree is **stretching** down.
- **Catch** the letters as they fall.
- “**Ouch!**”
- **Crunch!**
- They are all **bunched** up together.
- The parents are **reaching** for their **children**.

- The small letters **match** the capital letters.
- **H** is tangled up with **I**.
- **Each** letter is okay.

Props for this book

- Tree made out of toilet paper or paper towel cardboard roll with green construction paper, felt, floral or real leaves
- Upper and lower case plastic, magnetic, felt or paper/ cardboard letters

Additional Books

- *Chicken Little* by Steven Kellogg or Any Version
- *A Chair for Baby Bear* by Kaye Umansky
- *Just Grandma and Me* by Mercer Mayer
- *The Grouchy Ladybug* by Eric Carle
- *The Wolf's Chicken Stew* by Keiko Kasza
- *The Chick and the Duckling* by Mirra Ginsburg
- *Chicka Chicka 1, 2, 3* by Bill Martin Jr., Michael Sampson and Lois Ehlert
- *A Mother for Choco* by Keiko Kasza



“J” Unit Affricatives



Habilitation Outreach for
Professionals in Education

Child-Friendly “J” Words

Initial

gem
gentle
giant
gigantic
gingerbread
giraffe
gym
gymnastics
jacket
jack-in-the-box
jack-o-lantern
jaguar
jail
jam
January
jar
jaw
jeans
jeep
jell-o
jelly
jellybeans
jellyfish
jet
jewels
jiggle
job

jog
join
joke
jolly
joy
joyful
judge
jug
juggle
juice
July
jump
jumper
jump rope
June
jungle
jungle gym
junk
just

Medial

banjo
blue jay
changing
dangerous
fragile
imagine
magic
magician
margarine
pages
pajamas
pigeon
refrigerator
soldier
vegetable

Final

age
angle
badge
baggage
bandage
bridge
cabbage
cage
carriage
change
cottage
edge
fire engine
fudge
garbage
gauge
hedge
huge
large
orange
package
page
sausage
sponge
stage

Kitchen capers

- Open and close the **refrigerator**.
- Open and close **jars**.
- Spread **jelly** and **jam** on bread.
- Drink **juice**.
- Make **jello** and use cookie cutters to create **jello objects**.
- Make **fudge**.
- Cut the **sausage** into small and **large** pieces.
- Eat an **orange**.
- Sort **jelly** beans by color or flavor.
- Throw the trash in the **garbage**.
- Wipe the counter with the **sponge**.

Each day, every day

- Turn the **pages** when reading books.
- Pet your dog or cat **gently**.
- Move your **jaw** when you talk.
- Do your chores. It's your **job**.

Activities

- Get inside a **large** box and pretend to be a **Jack-in-the-box**.
- Play **magic** tricks.
- Be firemen and drive your fire **engines** around.
- Draw faces on the sidewalk with colored chalk and name the girls **Jill, Joan, Judy, Jane, Jody, Jackie**. Name the boys: **Jack, Joe, Jim, Jerry, James**.
- Pretend to grow into a **giant**. Start as a baby **giant**, and grow **larger** until you become a **huge giant**.
- Dip pieces of **sponges** into paint and dab them on paper to make a picture.
- Recite rhymes while **jumping** with a **jump** rope.

Games and Toys

- **Jack-in-the-Box** toy
- **Jungle Gym**
- Five Little Monkeys **Jumping** on the Bed game by University Games.
- **Jack, Jack** (Wee Sing 3)
- **Giraffe Says**-a variation of Simon Says (Wee Sing 6)
- Leaping Frogs Game by International Playthings (**jump**)
- **Gems** in a Treasure Chest Counting Game by Lakeshore Learning

Daily Routines

Moving through the day

- **Jump** here and **jump** there.
- **Jog** around the house, yard, and neighborhood.
- March like a **soldier**.

Getting dressed

- **Change** your clothes.
- Put on and take off **pajamas**.
- Put on and take off a **jacket**.
- Put on and take off **jeans**.

Songs, Rhymes or Fingerplays

- Jack Be Nimble (Wee Sing 2)
- Jack and Jill (Wee Sing 2)
- Georgie Porgie (Wee Sing 2)
- B-I-N-G-O (Wee Sing 7, 9)
- Jimmy Crack Corn (Wee Sing 3)
- Two Little Sausages (Wee Sing 3)
- Three Little Monkeys (Wee Sing 7)
- Engine Number 9 (Wee Sing 3)
- London Bridge (Wee Sing 3)
- Jack-in-the-Box (Wee Sing 10)
- John Brown's Baby (Wee Sing 11)
- Who Did Swallow Jonah? (Wee Sing 11)
- Found a Peanut (Wee Sing 11)
- Apple Juice (Wee Sing 12)
- Two Little Blackbirds (Wee Sing 7)
- John Jacob Jingleheimer Schmidt (Wee Sing 9)
- Jim Along Josie (Wee Sing 6)
- Peanut Butter and Jelly
- Jump My Jiggles Out (a verse of Shake My Sillies Out)

Book: *Jump, Frog, Jump!*

Written by Robert Kalan, Illustrated by Byron Barton

Follow the frog through his adventures as he escapes from smaller to larger animals in this repetitive story. But be prepared for the surprise ending.

Building communication with this book

- **Auditory memory of sentences** length of sentence builds as the story progresses
- **Prepositions** "... under the water ..."
- **Passive verb voice** "The frog was chased by ..."
- **Complex sentences with the phrase** "... the noun that verbed ..."

Conversational phrases for this book

- **Jump**, frog, **jump**.
- They're in the **jungle**.
- Watch out for **danger**.
- It's **dangerous**.
- I see an **orange** snake.
- The fish is **large**.
- This snake is even **larger**.
- The log is like a **bridge**.
- That turtle seems **huge**.
- **Change** your direction.
- See the boys, **Jim**, **Jack**, and **Joe**.
- The **giant** basket is a **cage**.

- Lift the basket **gently**, **Joe**.
- **Joe** is like an **angel**.
- Like **magic**, frog **jumped** away.
- The frog is **joyful**.

Props for this book

- Blue construction paper or felt (Optional as water)
- Green Easter basket "grass" (Optional as grass)
- Fly
- Frog
- Fish
- Snake
- 2 tree twigs, different sizes (Optional as a tree and a log)
- Turtle
- Nylon or cotton netting
- Boat
- 3 toy or real boys
- Basket

Additional Books

- *The Gingerbread Man*, any version
- *The Gingerbread Boy*, any version
- *Jack in the Beanstalk*, any simple version
- *Who Stole the Cookie From the Cookie Jar?* by Jane Manning or any other version
- *Giraffes Can't Dance* by Giles Andreae
- *Peanut Butter and Jelly* by Nadine Bernard Westcott
- *Skippyjon Jones* by Judy Schachner
- *Five Little Monkeys Jumping on the Bed* by Eileen Christelow
- *Curious George and the Bunny* by Margret Rey
- *Walking Through the Jungle* by Julie Lacombe

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